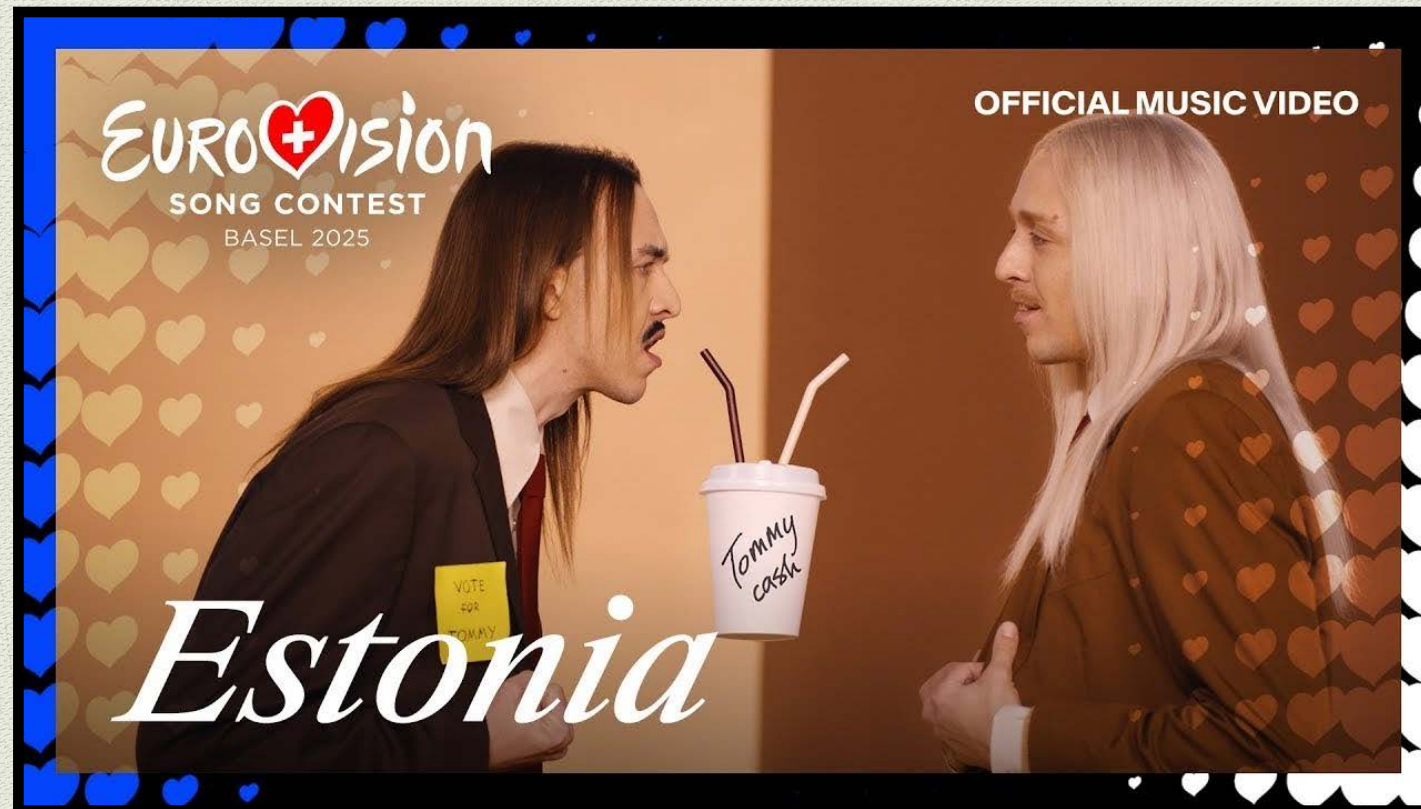


Neural network reconstructions of large-scale structures

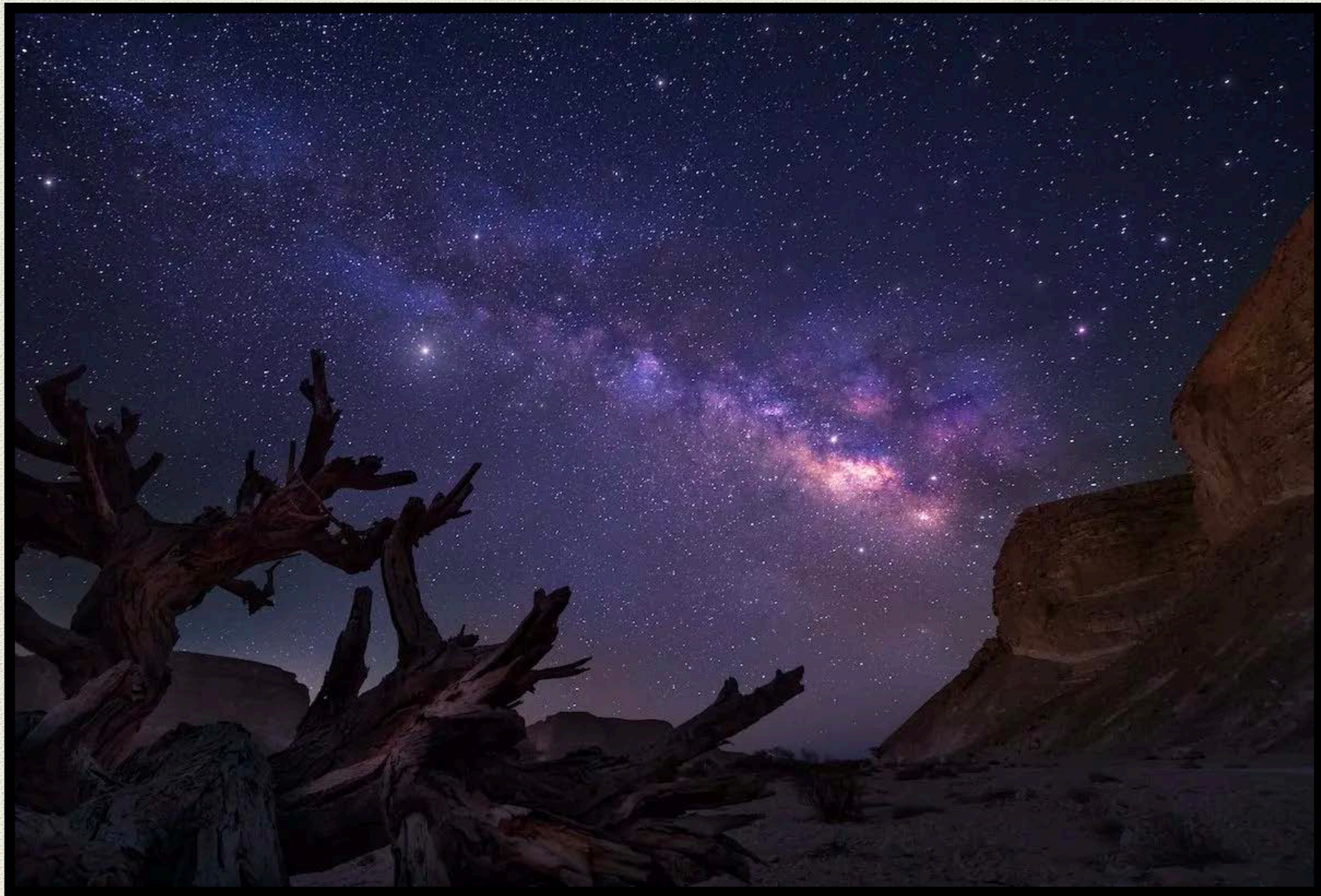


Punyakoti Ganeshaiah Veena (Punya)

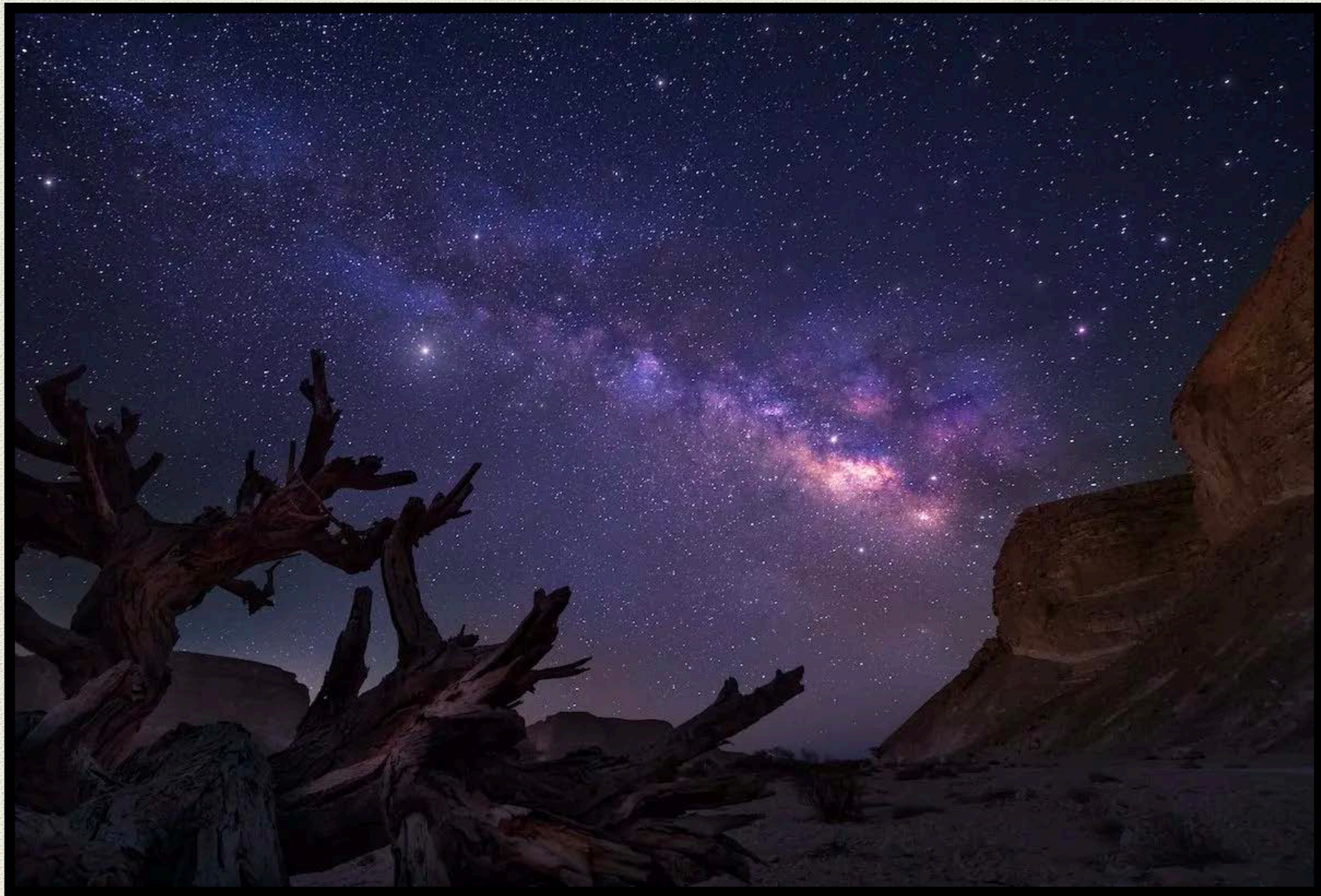
University of Genoa, Italy

work done with R.Lilow, A.Nusser, E. Branchini and E. Maragliano

Mapping the skies

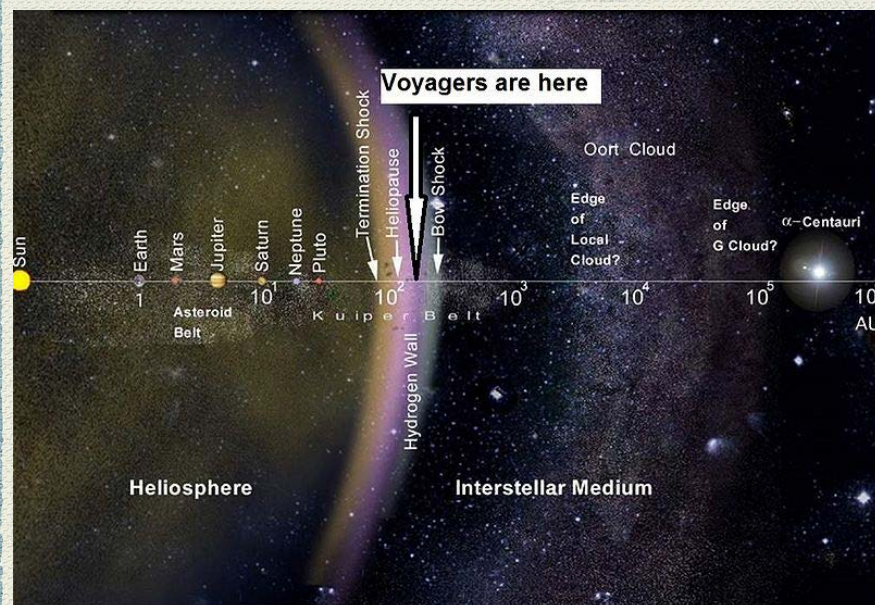


Mapping the skies



Distances

Solar system-nearest star



5 pc

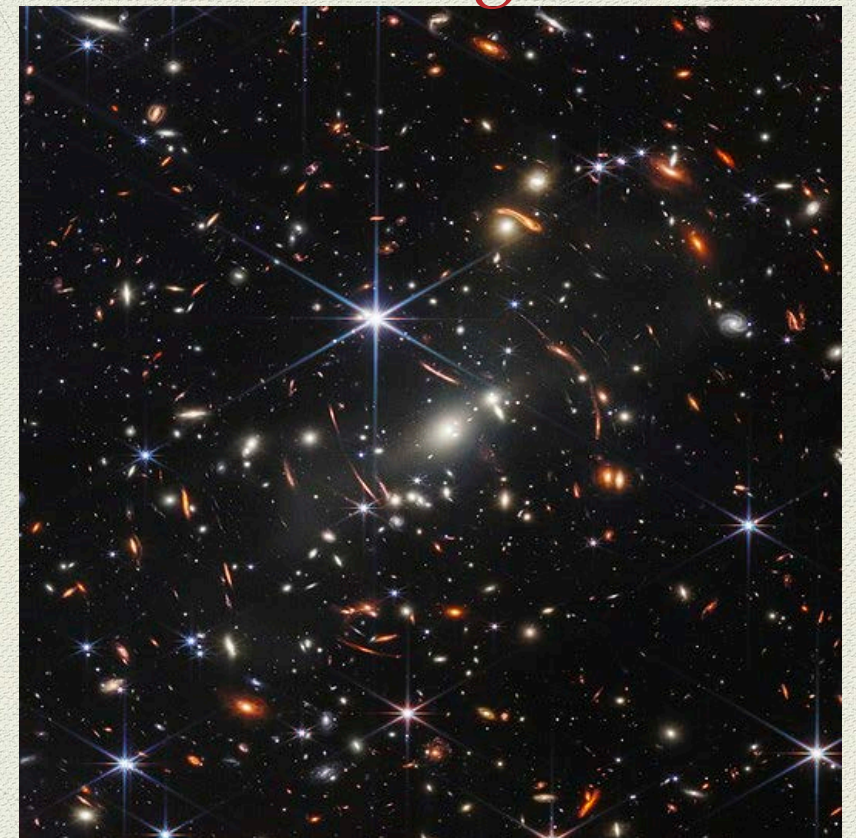
Galaxy



15 kpc

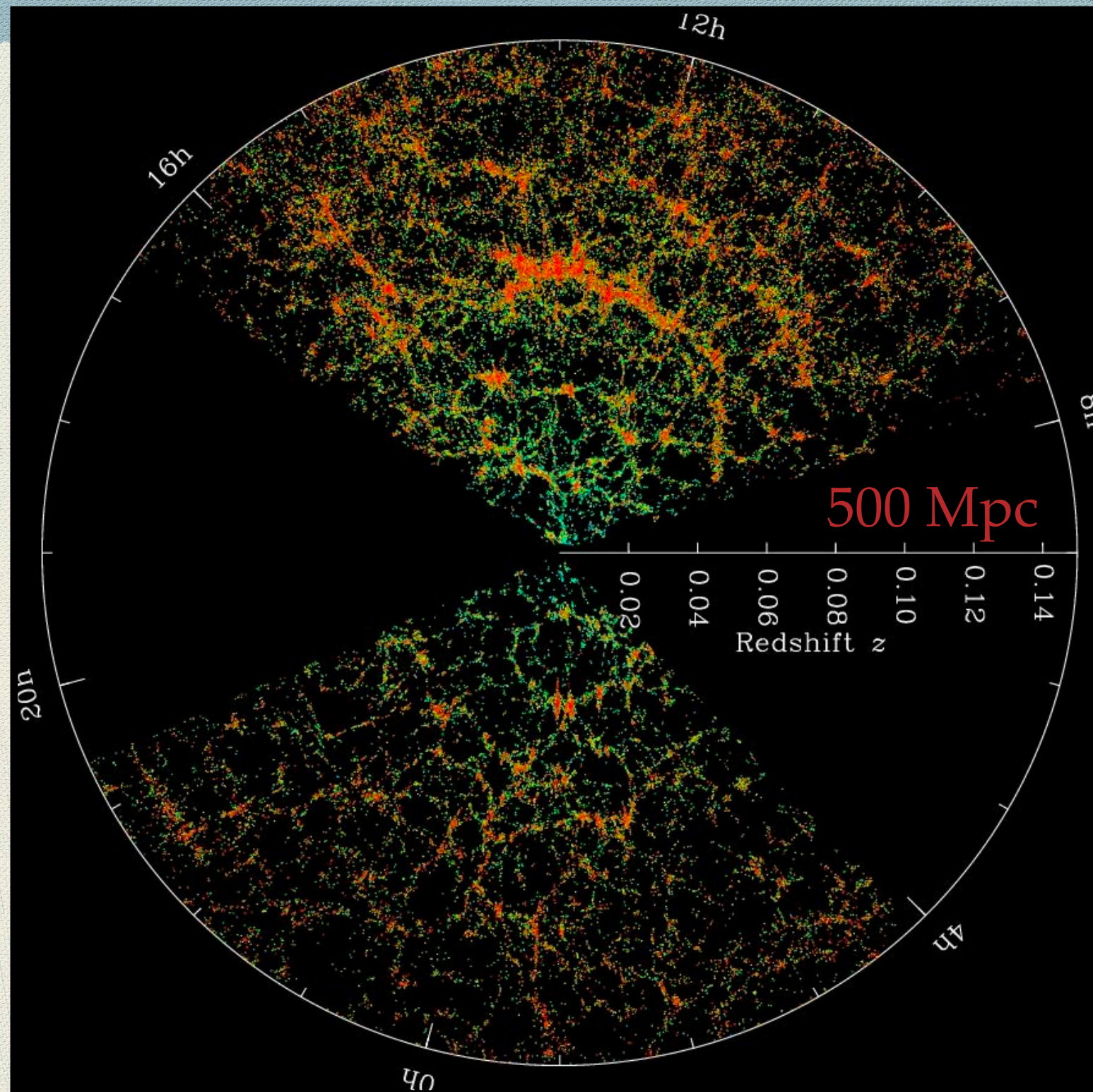
$$1 \text{ kpc} = 10^3 \text{ pc}$$
$$1 \text{ Mpc} = 10^3 \text{ kpc}$$

Cluster of galaxies



30 Mpc

Universe around us.



Redshift space distortions

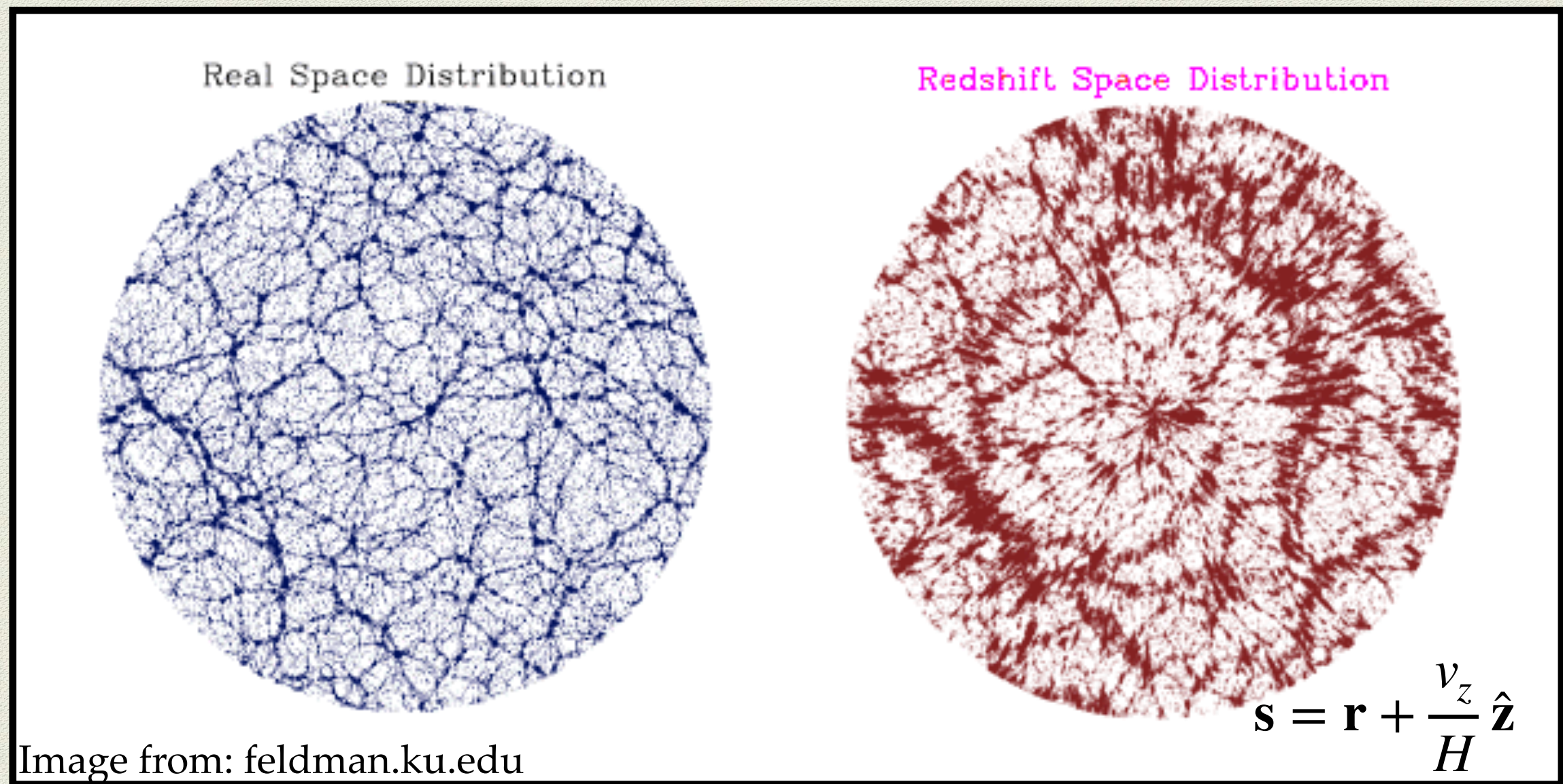
- ◆ Peculiar velocity: velocity of galaxy away from the Hubble flow:

$$v_{pec} = v_{observed} - v_{Hubble}$$

- ◆ Distribution of galaxies in real space \mathbf{r} / \mathbf{s} redshift space.

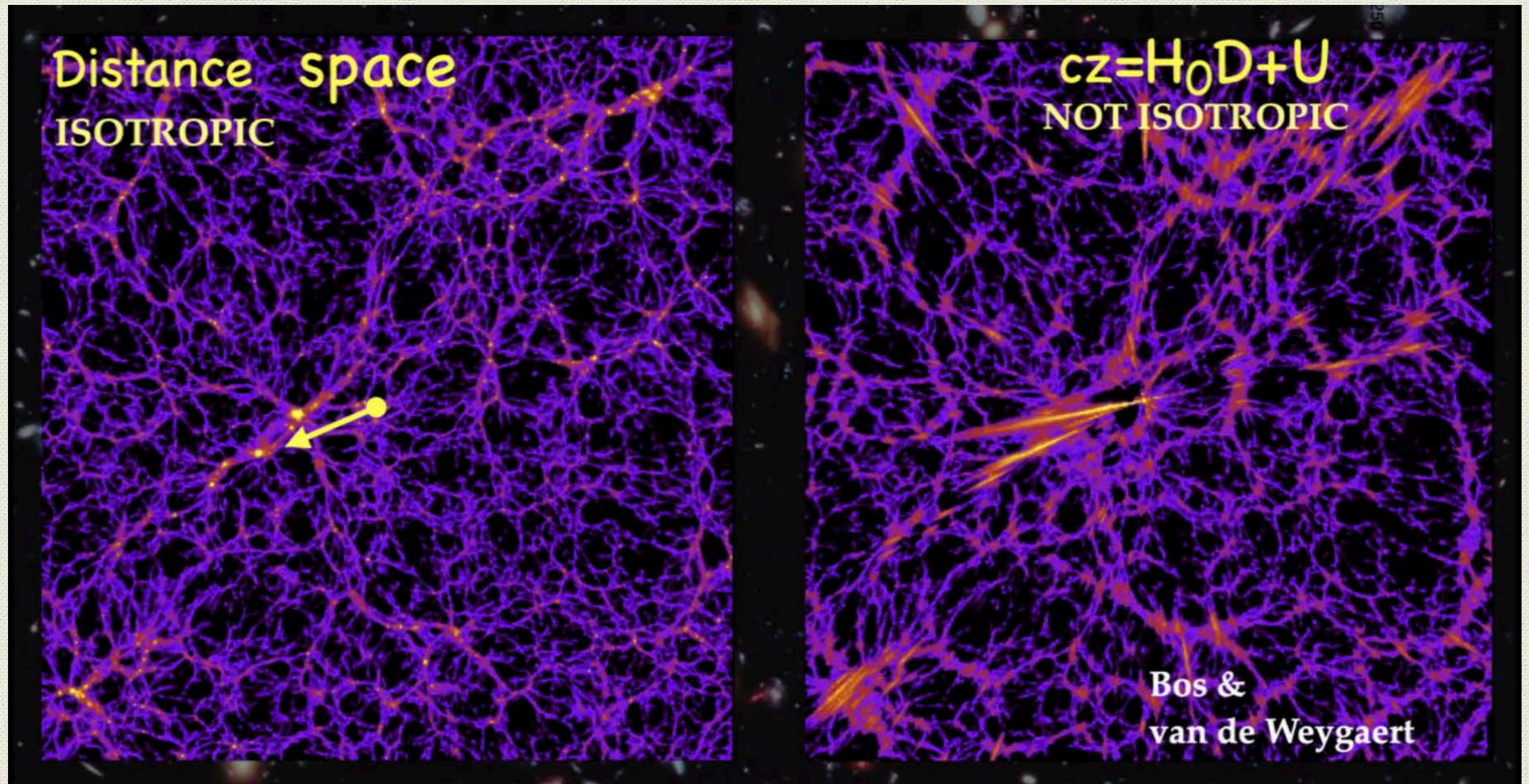
$$\mathbf{s} = \mathbf{r} + \frac{v_z}{H} \hat{\mathbf{z}}$$

Redshift space distortions



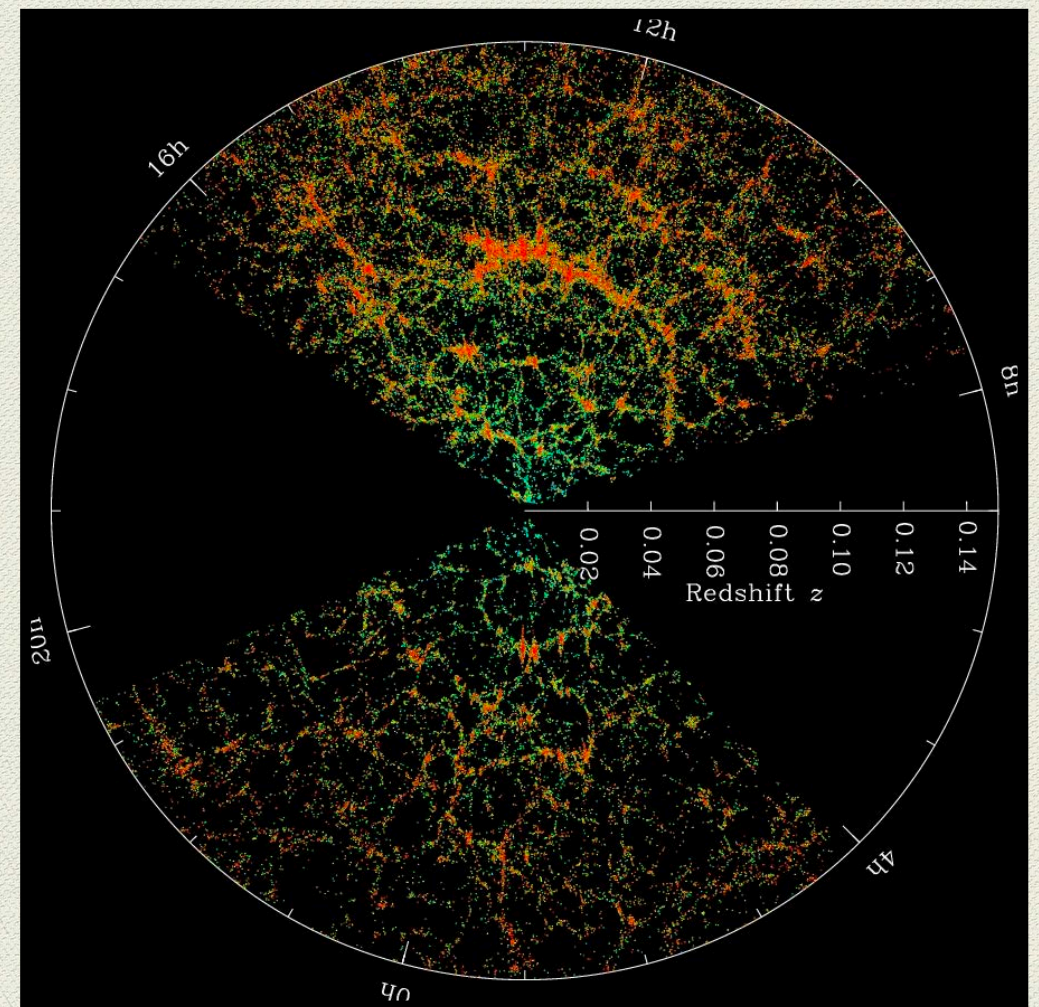
- ◆ Small-scale non-linear distortions: Fingers of God: Elongated along the line of sight
- ◆ Large-scale linear distortions: Kaiser effect: overdensity squished along the line of sight

Redshift space distortions



Noisy, missing and incomplete data

- ◆ Discrete sampling: shot noise
- ◆ Biased tracers: model of bias
- ◆ Redshift space distortions - structures are elongated along the line-of-sight.
- ◆ Gaps in the data - eg. galaxies in the ZoA are obscured by star, dust and gas, survey selection functions

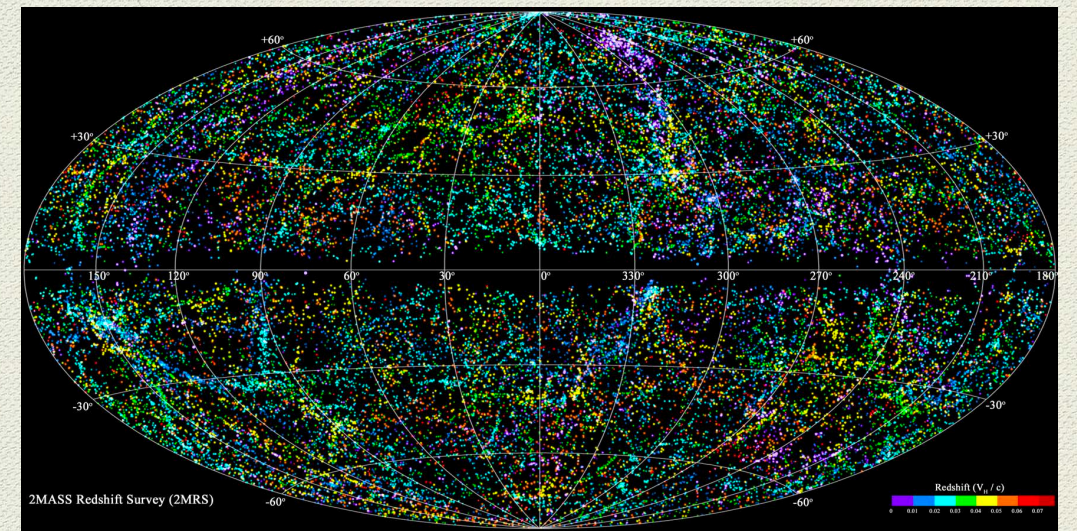


True mapping the Universe

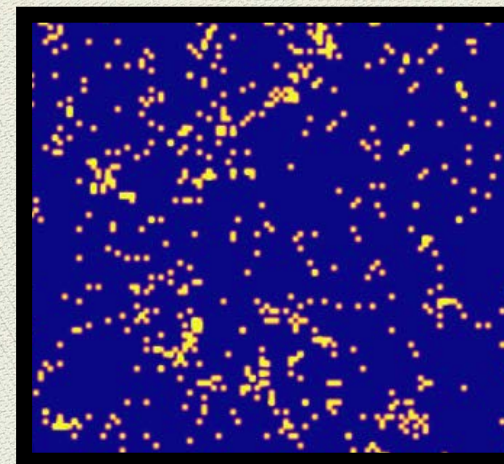
- ◆ Infer the true matter density and flows in 3D
- ◆ Compare inferred and observed velocity fields ==> how galaxies populate dm haloes, gravity
- ◆ Constraints on the cosmological parameters - *for the cosmology that we train on.*

$$-\frac{1}{H} \vec{\nabla}_r \cdot \vec{v}_{lin} = f \delta \quad f \approx \Omega_m^{0.55}$$

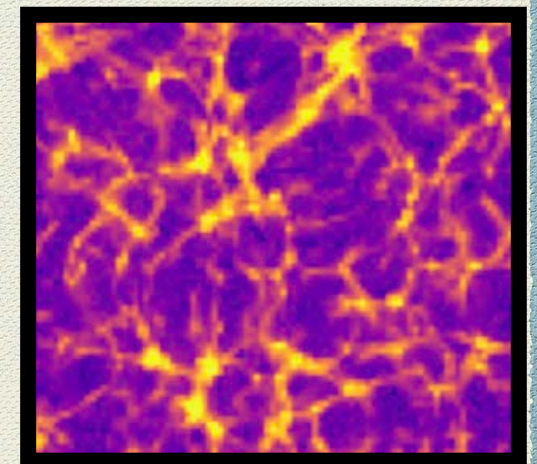
- ◆ Baryon Acoustic Oscillations



2MRS



galaxy distribution

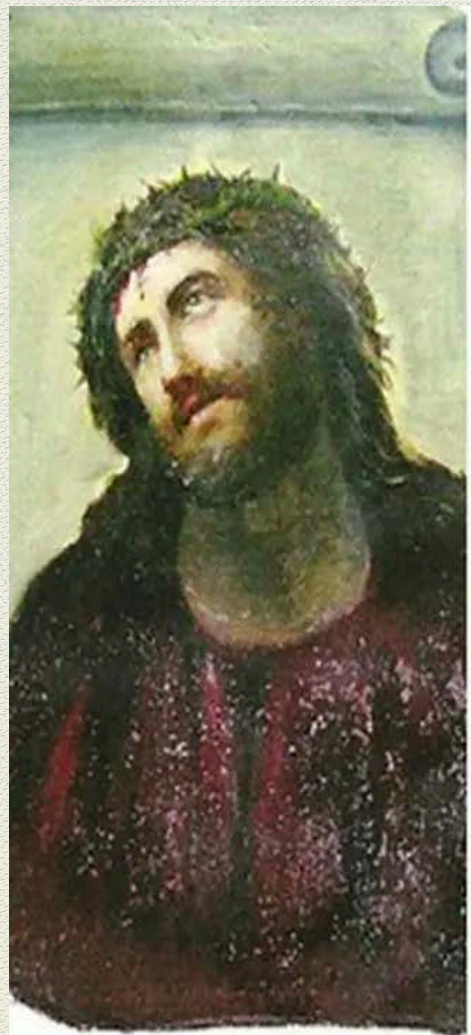
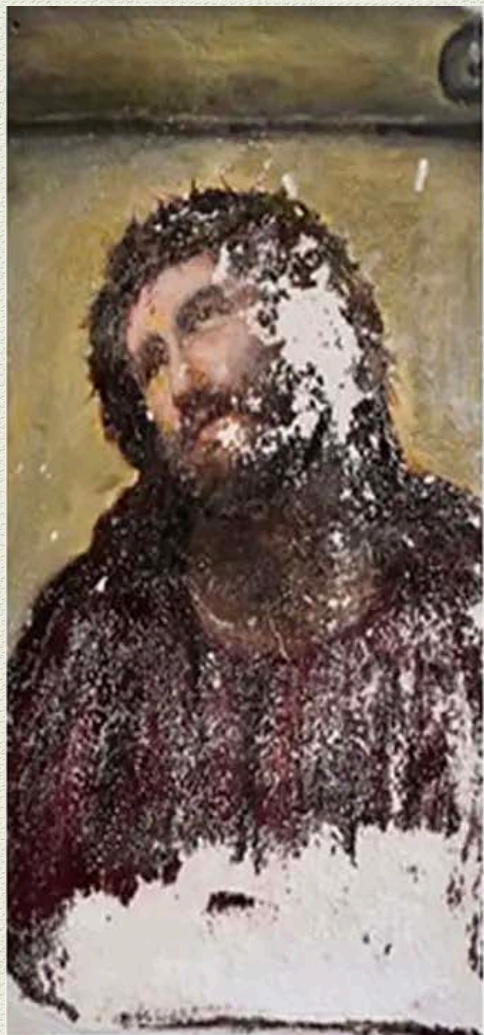


underlying density field

Can we remove **distortions**,
fill the gaps, and
de-bias using **neural nets**?



Filling gaps and correcting distortions

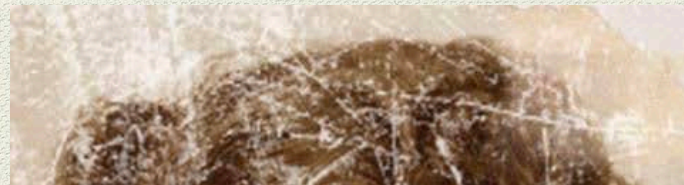
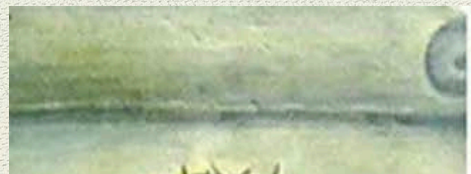
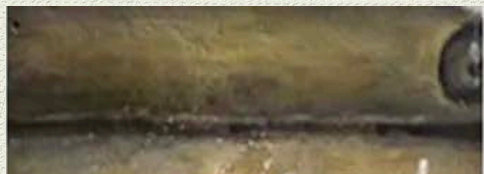


taken from:

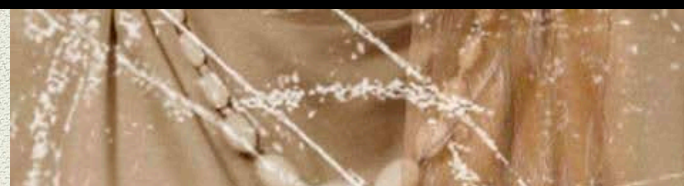
Example of restoration work: Elias Garcia Martinez's work 'Ecce Homo'

Modern techniques - neural networks.

Filling gaps and correcting distortions



Borrow these methods from machine learning and reconstruct the large-scale structures of the Universe in 3D and also understand what it is reconstructing?

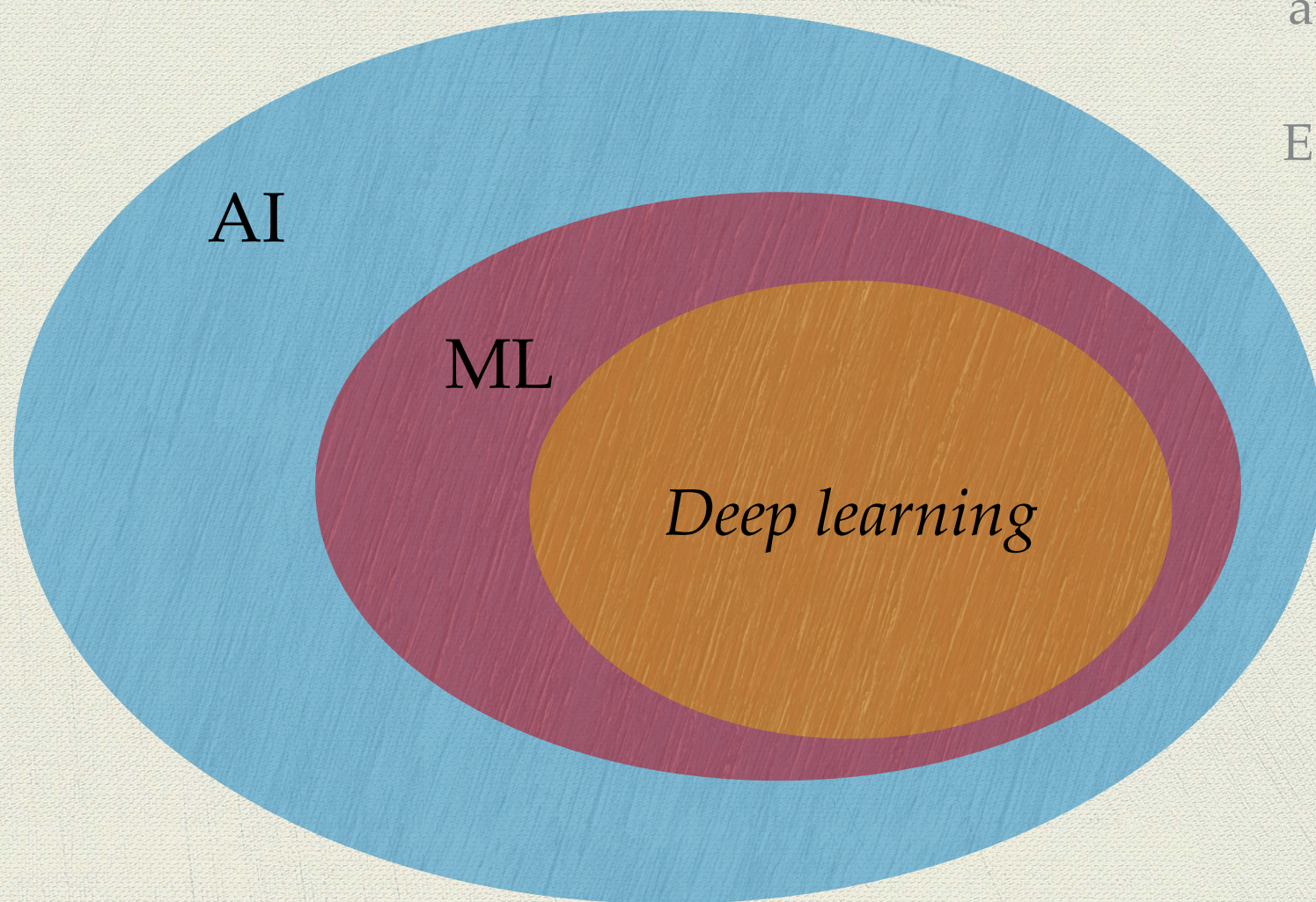


taken from:

Example of restoration work: Elias Garcia Martinez's work 'Ecce Homo'

Modern techniques - neural networks.

Machine learning and Neural nets?



Artificial Intelligence: the effort to automate intellectual tasks normally performed by humans.

Eg: early chess programs, robot vacs, automated cars, etc

Machine Learning:
could a computer learn on its own how to perform a specified task?

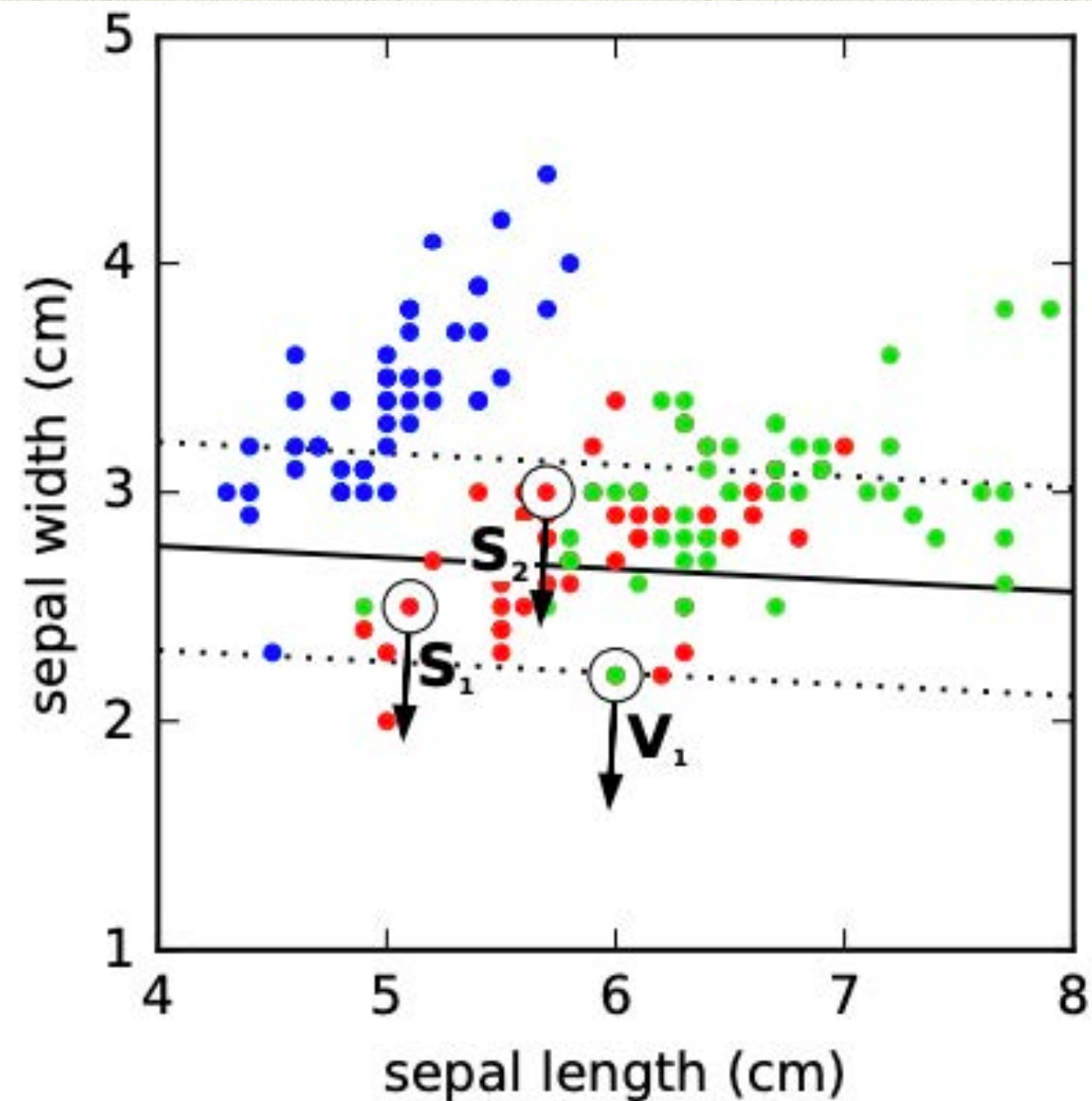
Deep Learning: specific subfield of machine learning: learning representations from data that puts an emphasis on learning successive layers of increasingly meaningful representations

Machine learning v /s Deep learning?

Iris virginica (green)



Iris versicolor (blue)

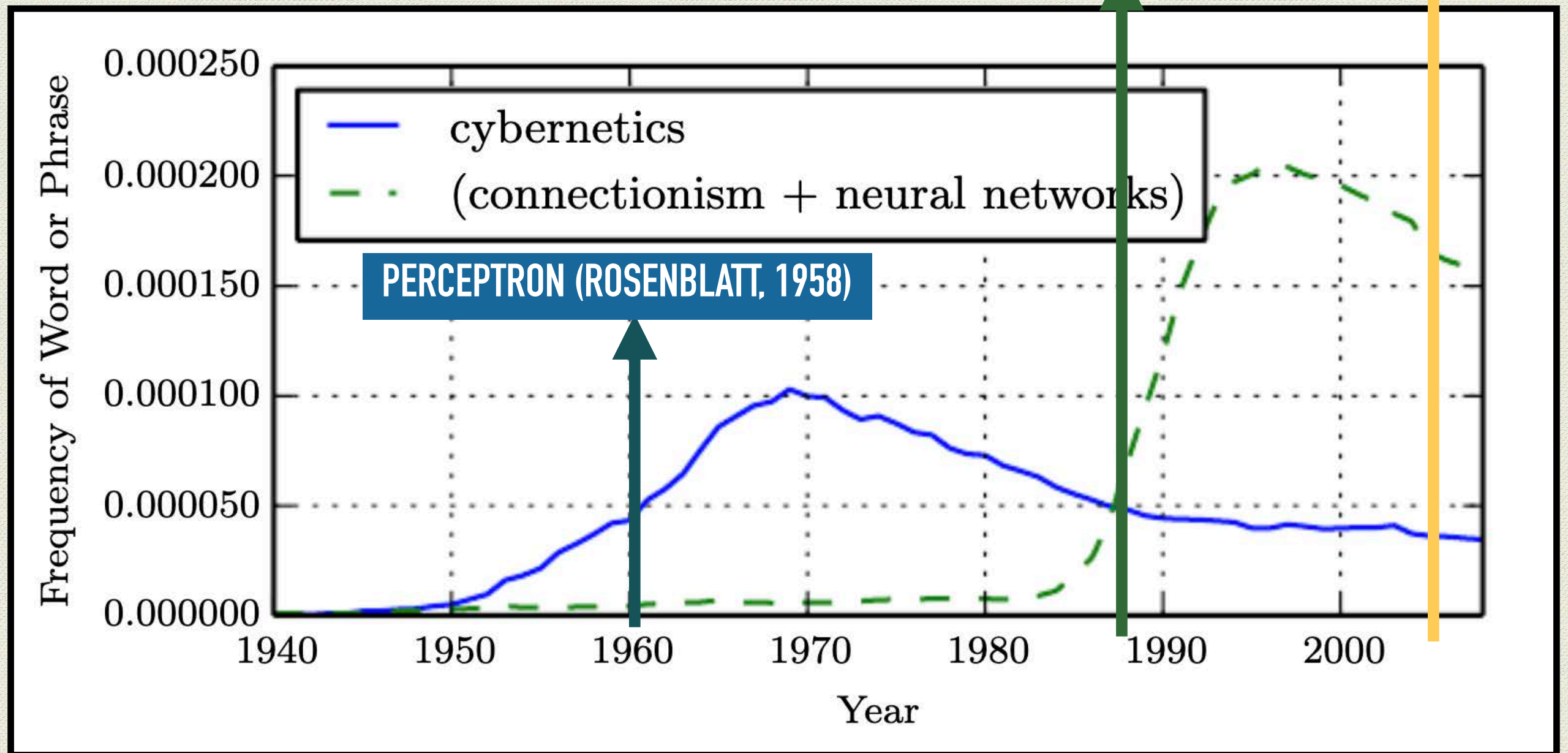


When did it start?

DEEP LEARNING (2006)

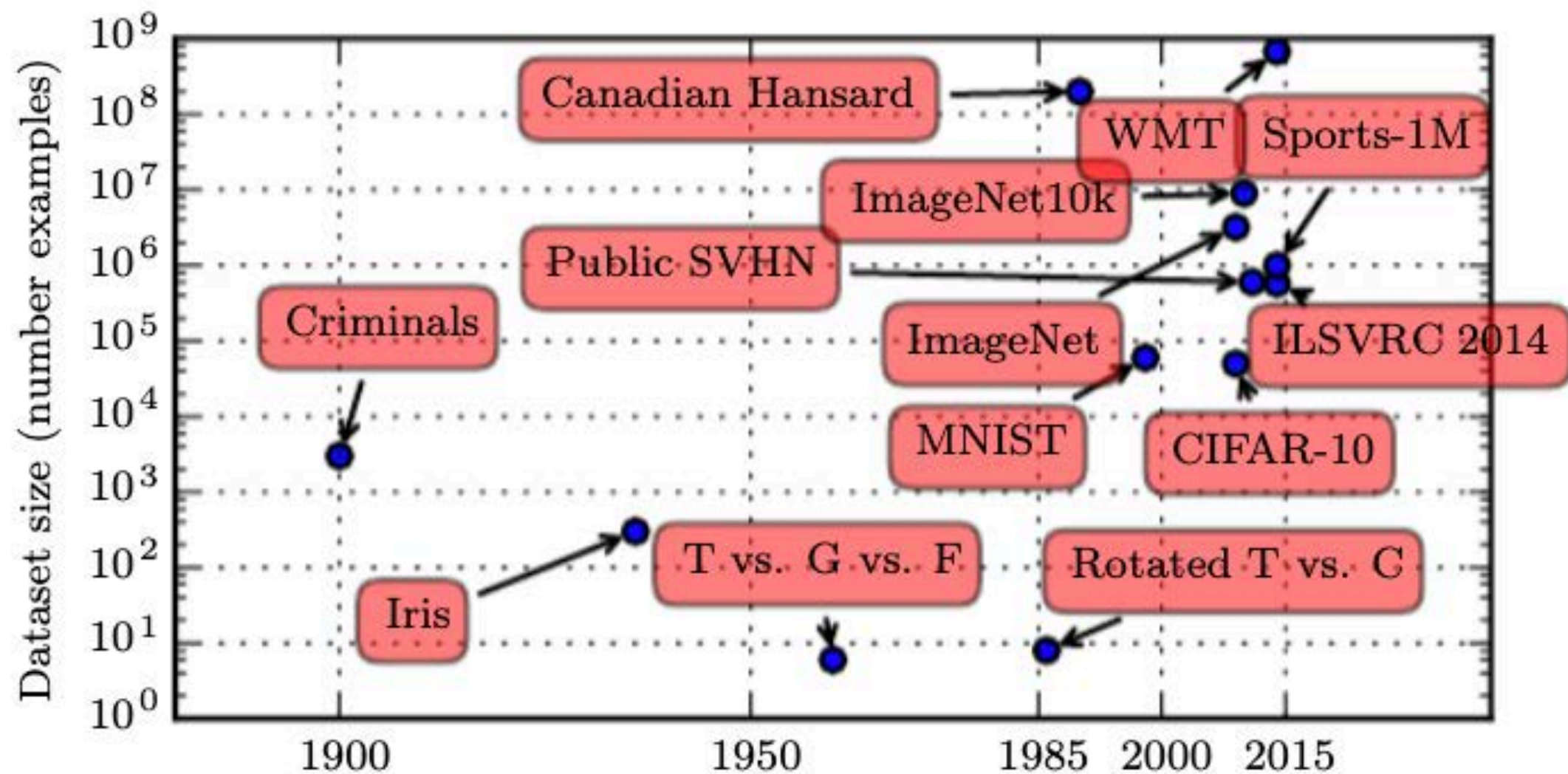
[Hinton et al., 2006; Bengio et al., 2007; Ranzato et al., 2007a]

BACK-PROPAGATION (RUMELHART ET AL., 1986)



Why is deep learning popular now?

◆ Scale of digitised data

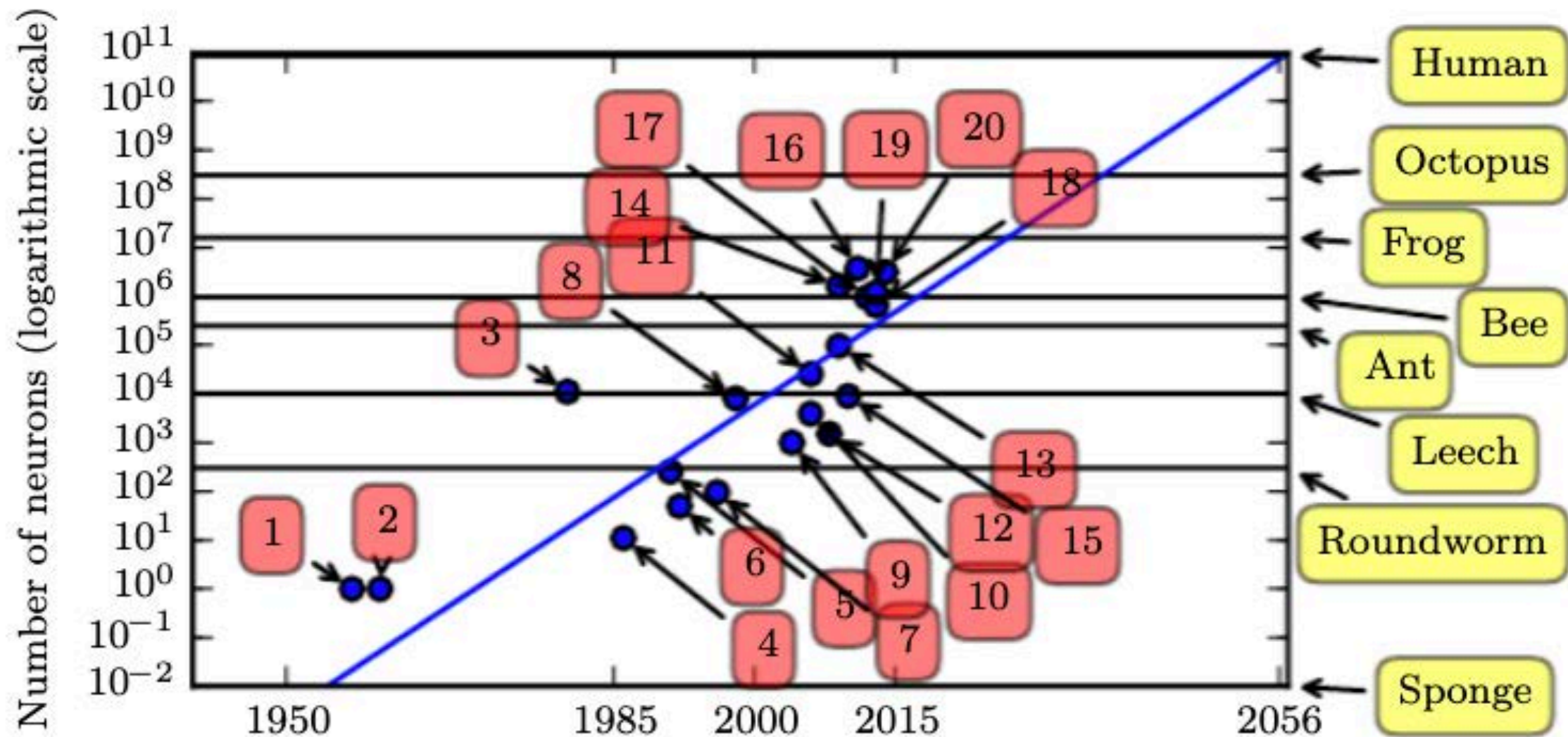


Why is it popular now

Scale of computation - hardware GPUs, number of cores

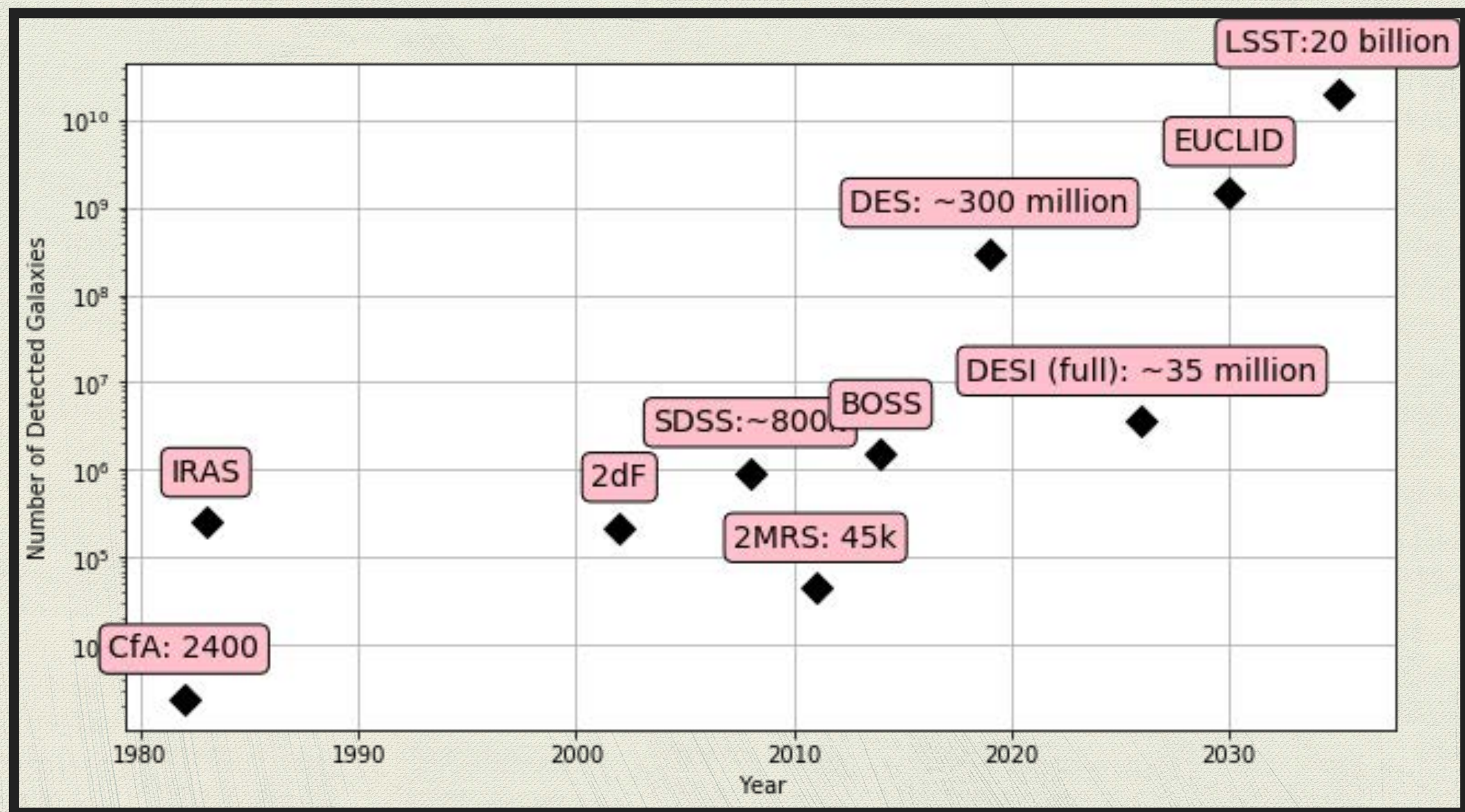
Algorithmic innovations - eg ReLU to sigmoid

1. Perceptron (Rosenblatt, 1958, 1962)
2. Adaptive linear element (Widrow and Hoff, 1960)
3. Neocognitron (Fukushima, 1980)
4. Early back-propagation network (Rumelhart *et al.*, 1986b)
5. Recurrent neural network for speech recognition (Robinson and Fallside, 1991)
6. Multilayer perceptron for speech recognition (Bengio *et al.*, 1991)
7. Mean field sigmoid belief network (Saul *et al.*, 1996)
8. LeNet-5 (LeCun *et al.*, 1998b)
9. Echo state network (Jaeger and Haas, 2004)
10. Deep belief network (Hinton *et al.*, 2006)
11. GPU-accelerated convolutional network (Chellapilla *et al.*, 2006)
12. Deep Boltzmann machine (Salakhutdinov and Hinton, 2009a)
13. GPU-accelerated deep belief network (Raina *et al.*, 2009)
14. Unsupervised convolutional network (Jarrett *et al.*, 2009)
15. GPU-accelerated multilayer perceptron (Ciresan *et al.*, 2010)
16. OMP-1 network (Coates and Ng, 2011)
17. Distributed autoencoder (Le *et al.*, 2012)
18. Multi-GPU convolutional network (Krizhevsky *et al.*, 2012)
19. COTS HPC unsupervised convolutional network (Coates *et al.*, 2013)
20. GoogLeNet (Szegedy *et al.*, 2014a)



What about in cosmology?

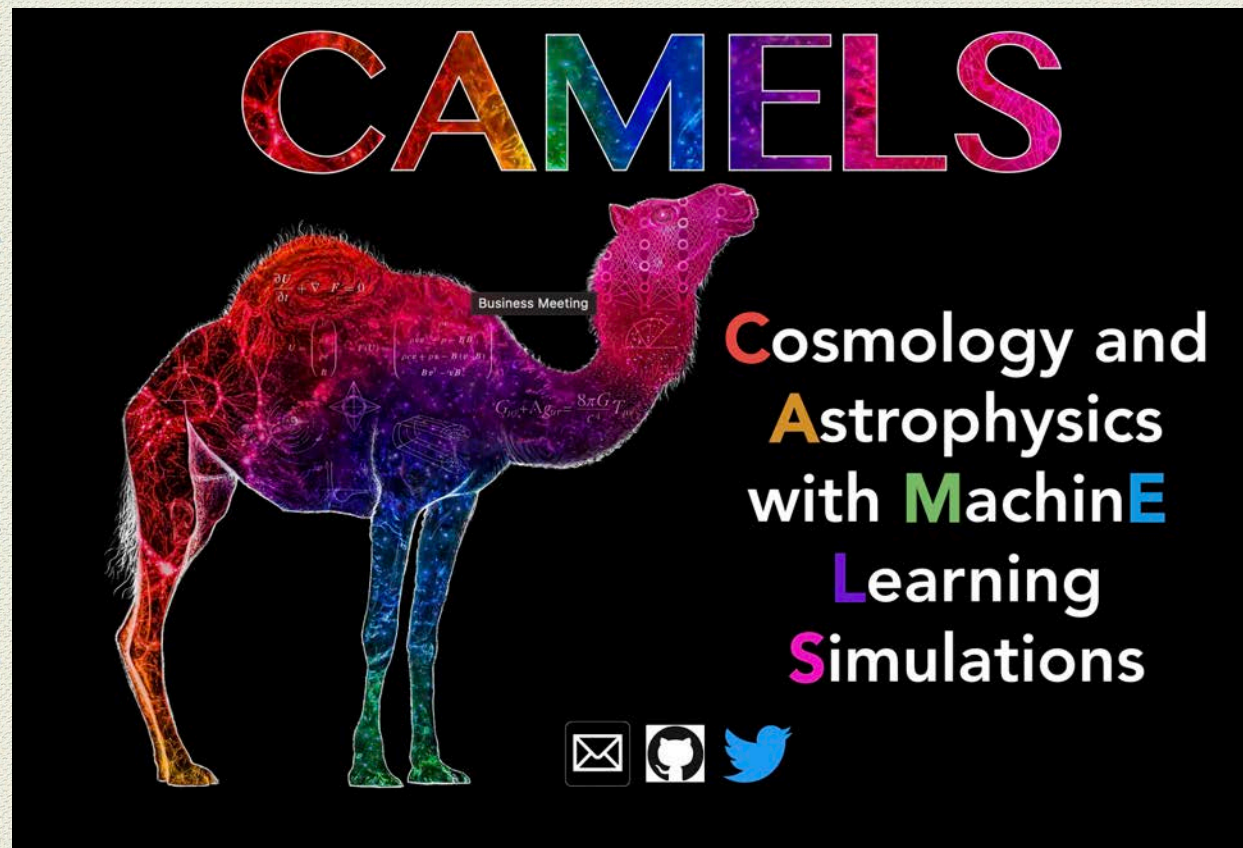
◆ Scale of observational data



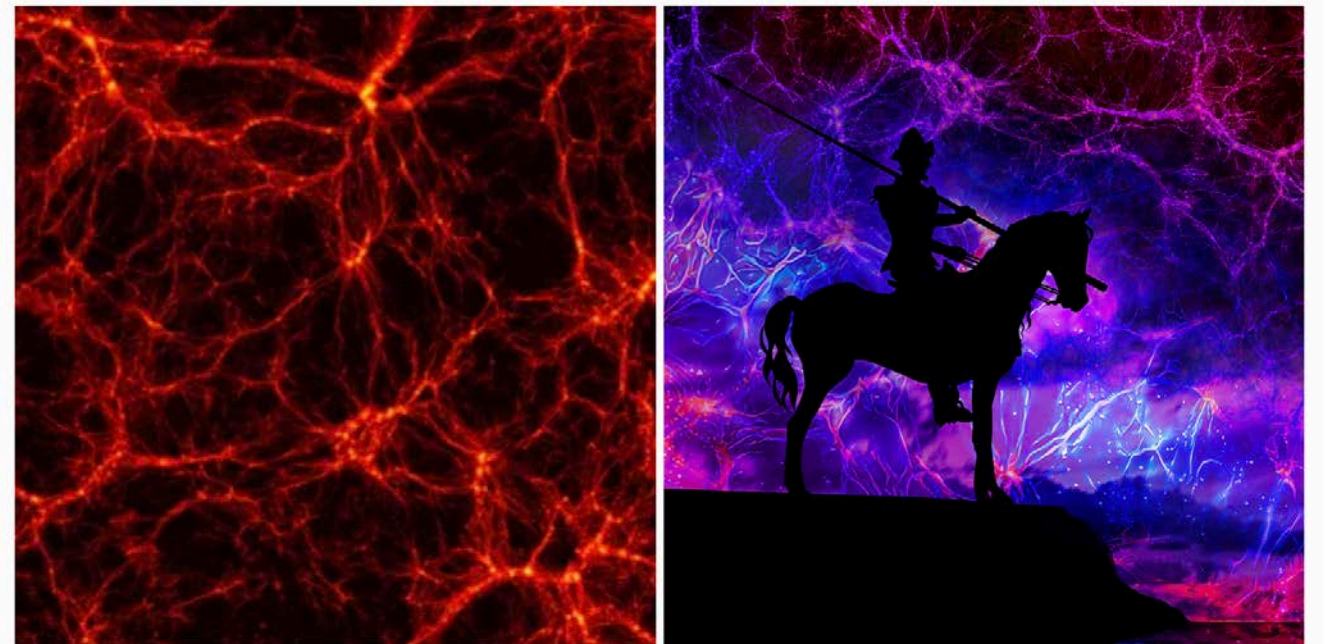
I made this plot from data available on survey websites. Please verify.

What about in cosmology?

- ◆ Scale of simulated data - needs catching up!



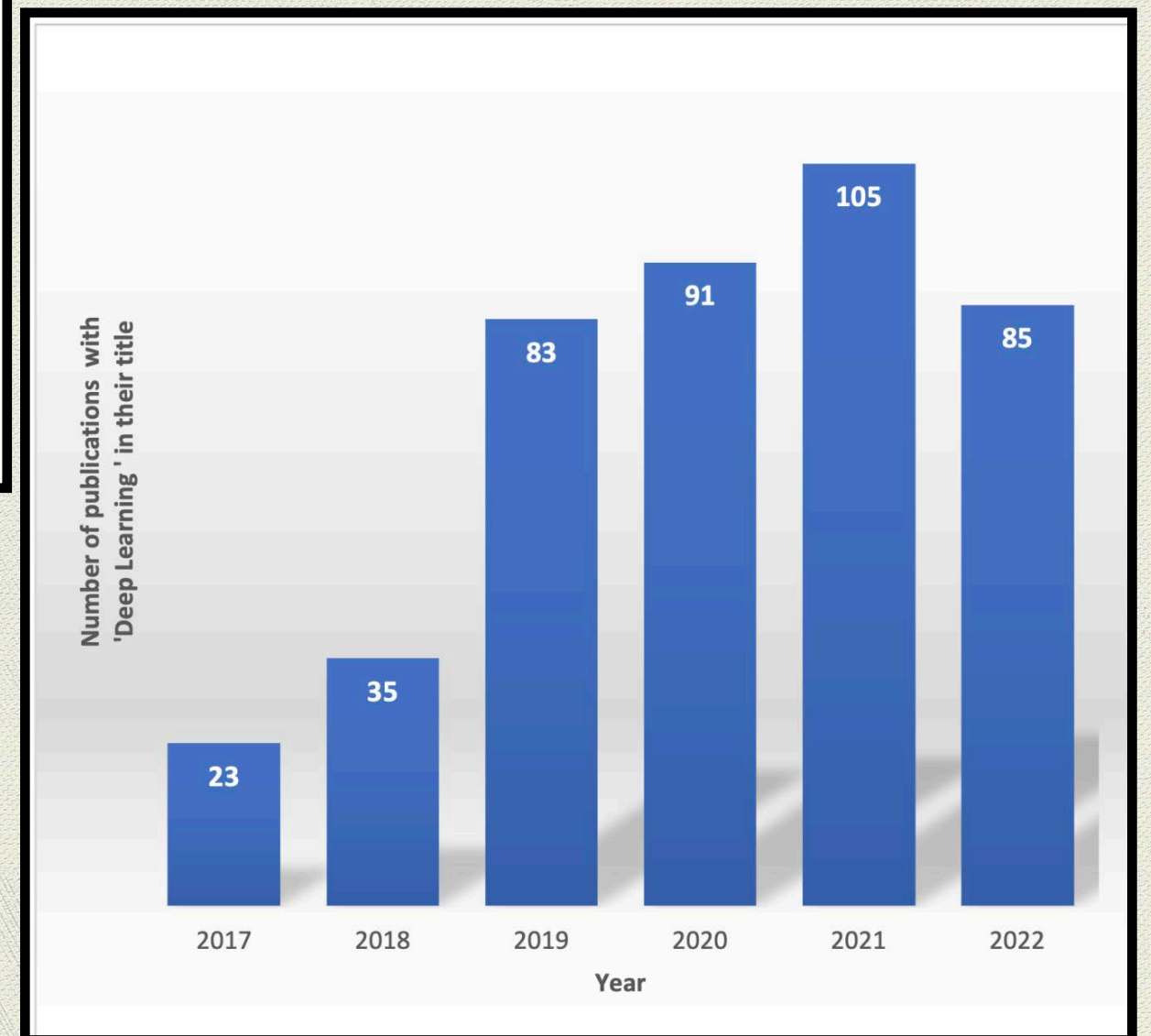
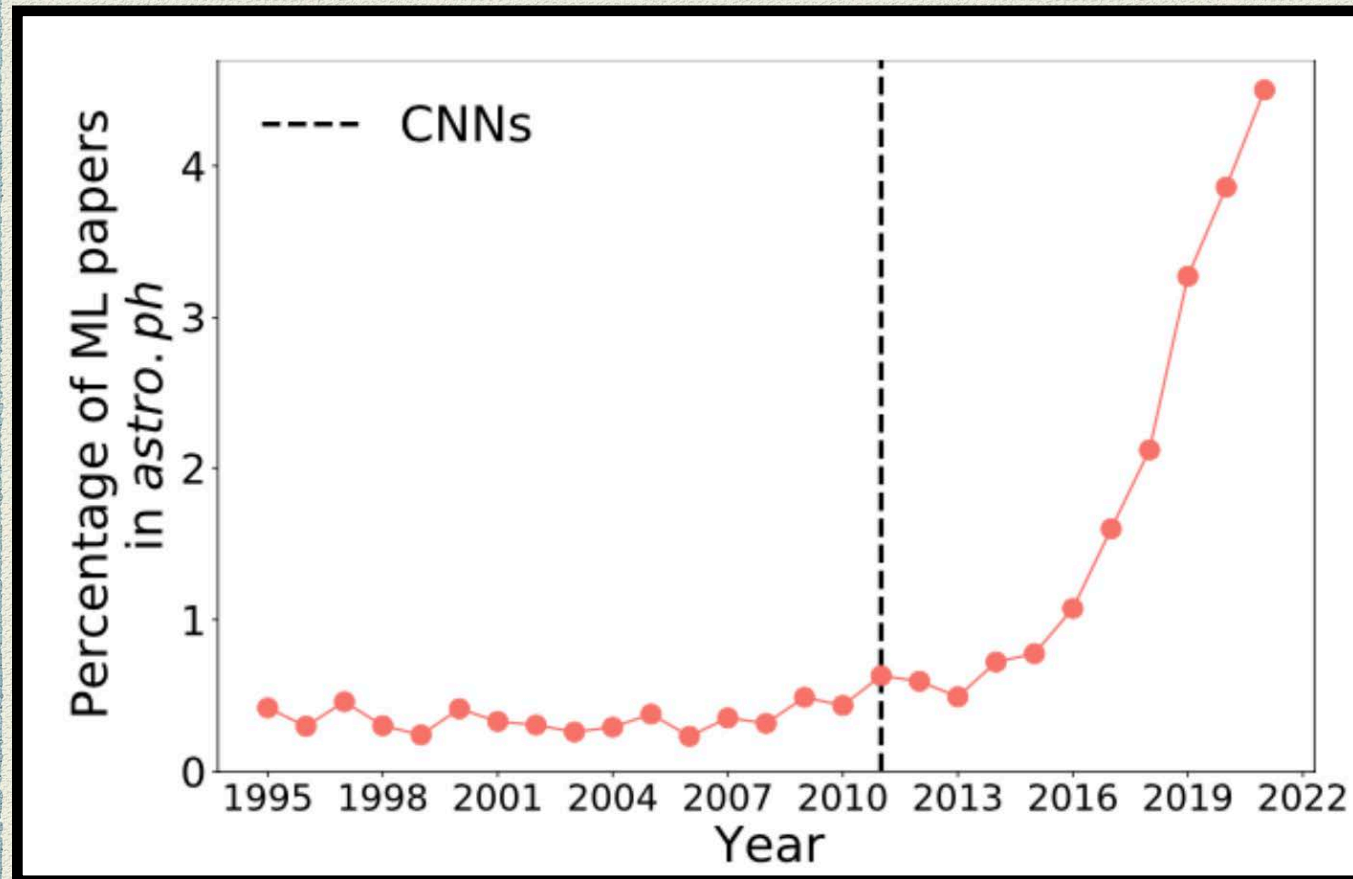
Quijote simulations



The Quijote simulations is a suite of more than 82,000 full N-body simulations designed to:

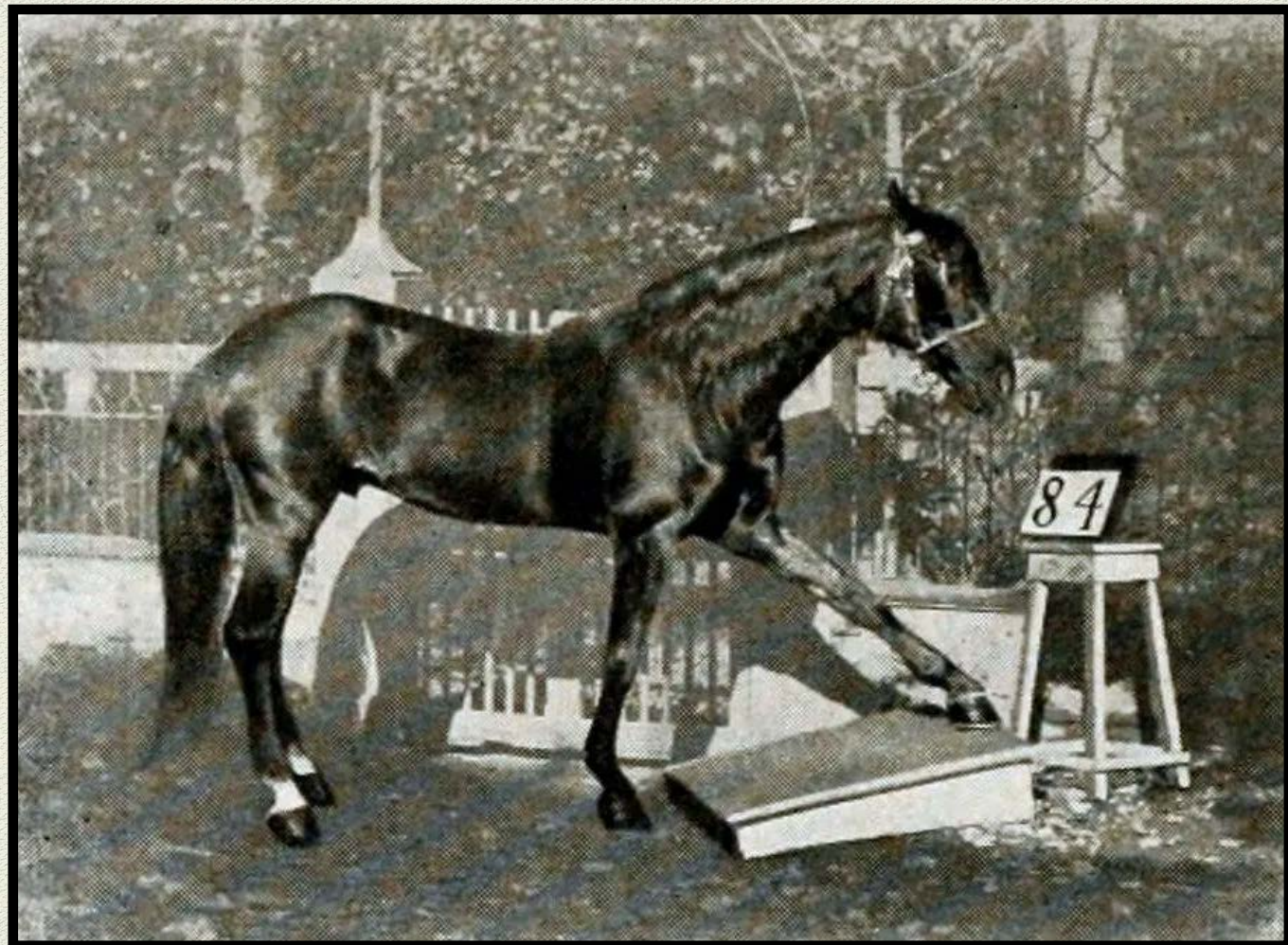
- Quantify the information content on cosmological observables
- Provide enough statistics to train machine learning algorithms

ML papers in astro-ph



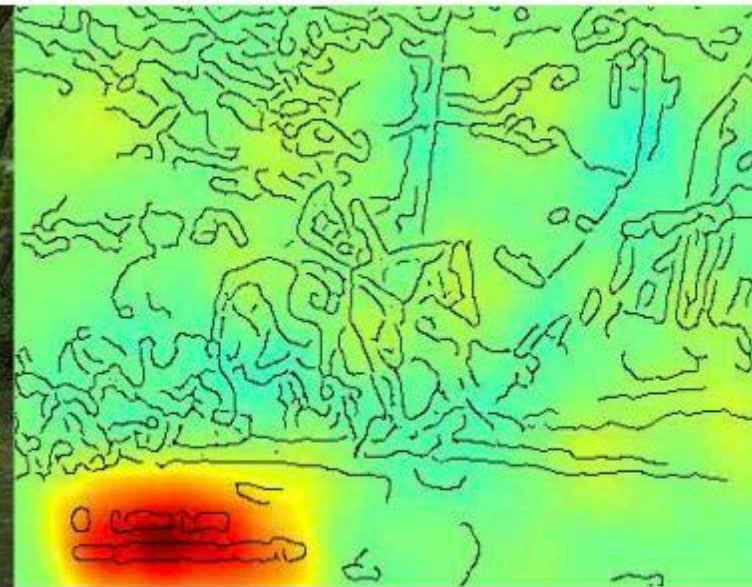
Caveats of machine learning

- ◆ **Clever Hans effect:** model might appear to perform well, but could be picking up on **spurious correlations or artefacts** in the data — not learning what we think it's learning



The Horse called Hans. [Image source: Karl Krall, Public domain, via Wikimedia Commons]

Caveats of machine learning

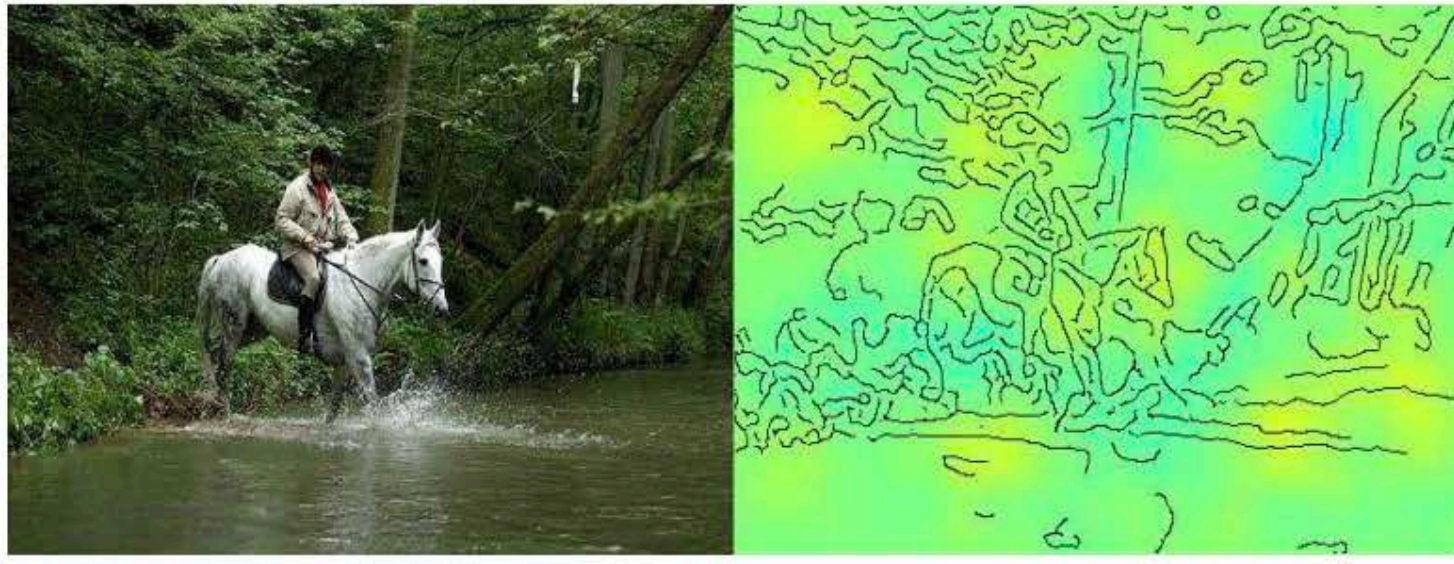


Classified as a Horse

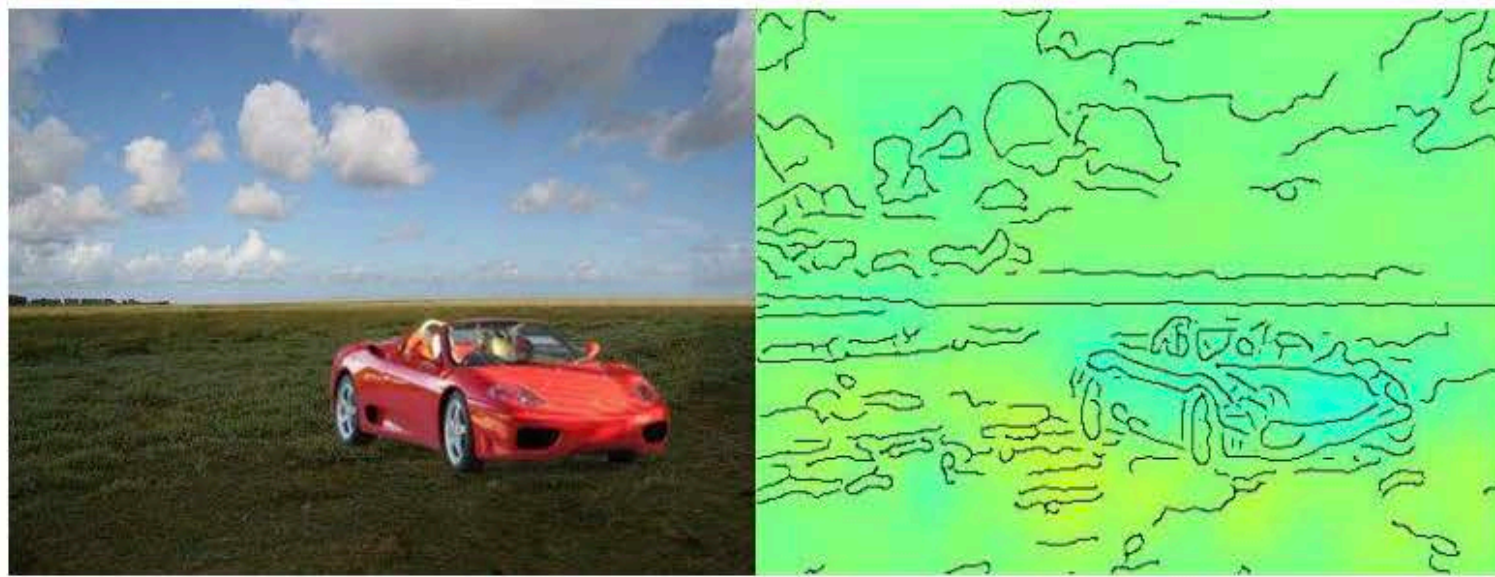


Classified as a Horse

Caveats of machine learning



Not a Horse



Not a Horse

Caveats of machine learning

- ◆ Large representative dataset to train - method is only **as good as the data is**. (eg: Clever Hans phenomenon)
- ◆ **Start simple** with a small network and an understanding of what we are optimising for - **loss function**.
- ◆ Compare it with **already existing techniques**, to see if the performance is better or worse.

Back to reconstruction!

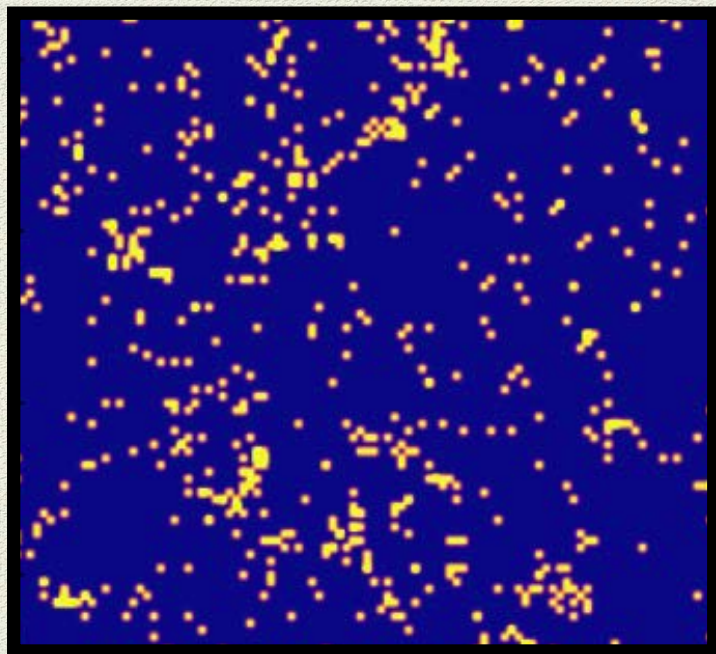


GOALS:

- ◆ Given a galaxy distribution in redshift space, reconstruct the true **underlying matter density** and **velocity fields** using **neural networks**.
- ◆ In the process, demystify machine learning - can we interpret what the machine does using **known statistical techniques**?
- ◆ Can we recover **Wiener filter** from **neural network** methods?
- ◆ Use a hybrid technique - physics+neural network
- ◆ Apply this technique to **2MRS data**.

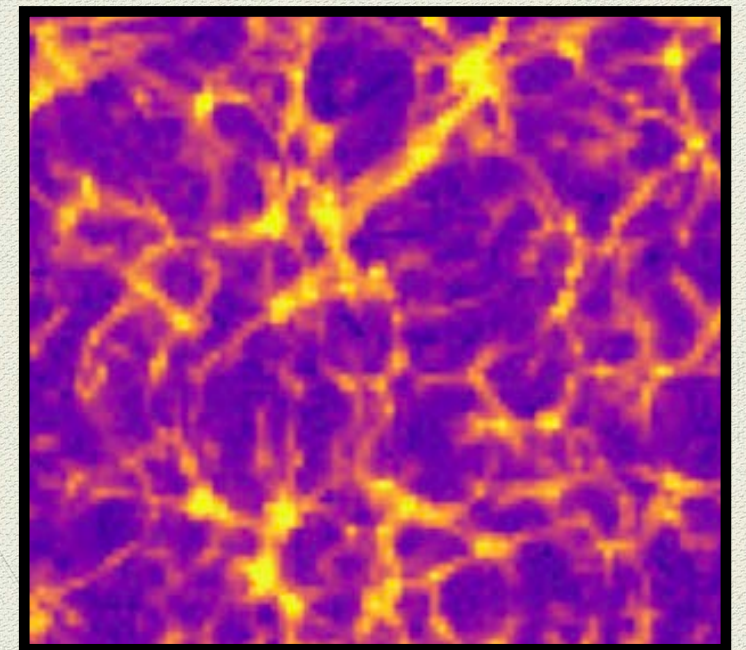
Main aim: map the density or velocity fields

Observed galaxy density field



Input field : I

True underlying matter density



Target field : T

Train a network to learn this mapping

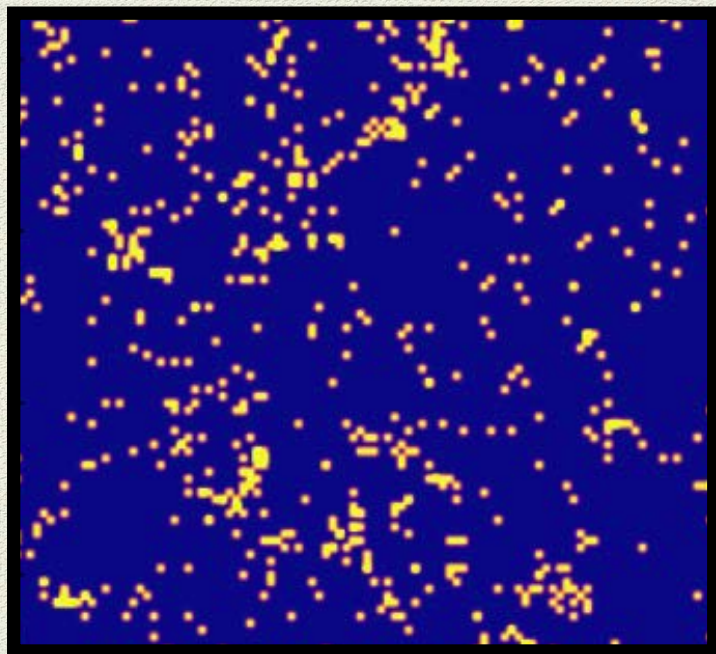


Other methods used so far for reconstructing LSS? (Eulerian reconstructions)

- ◆ **Wiener filter** - linear reconstruction - e.g. *Zaroubi et al 1994, Lilow et al 2021*
- ◆ **Other reconstruction methods** - e. g. *Bertschinger & Dekel 1989; Yahil et al. 1991; Nusser & Davis 1994; Fisher et al. 1995; Bistolas & Hoffman 1998; Zaroubi et al. 1999; Kitaura et al. 2010; Jasche et al. 2010; Courtois et al. 2011; Kitaura 2013; Jasche & Wandelt 2013; Wang et al. 2013; Carrick et al. 2015; Lavaux 2016; Bos et al 2016,2018; Jasche & Lavaux 2019; Graziani et al. 2019; Kitaura et al. 2020; Zhu et al. 2020*

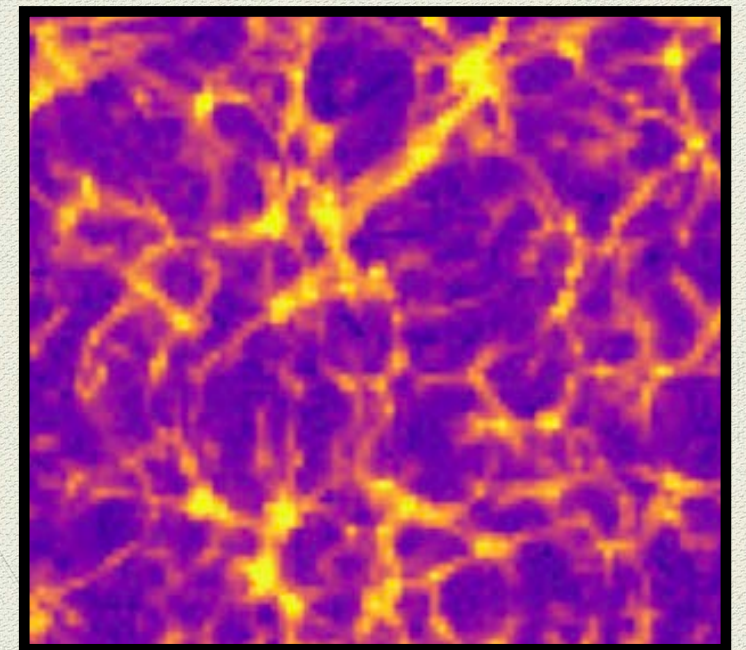
Main aim: map the density or velocity fields

Observed galaxy density field



Input field : I

True underlying matter density



Target field : T

Train a network to learn this mapping



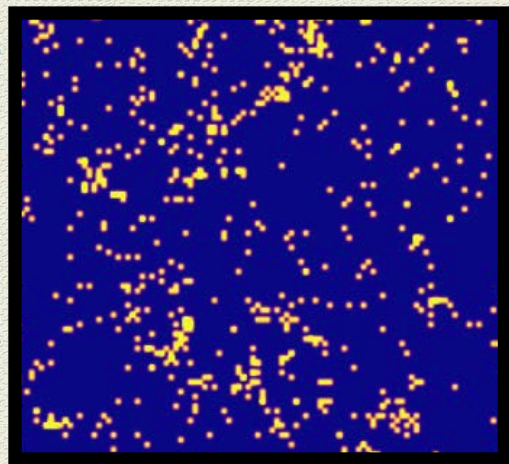
A simple network

$$\hat{T}_1 = w_{11}I_1 + w_{12}I_2 + w_{13}I_3 + \dots + w_{1n}I_n + b_1$$

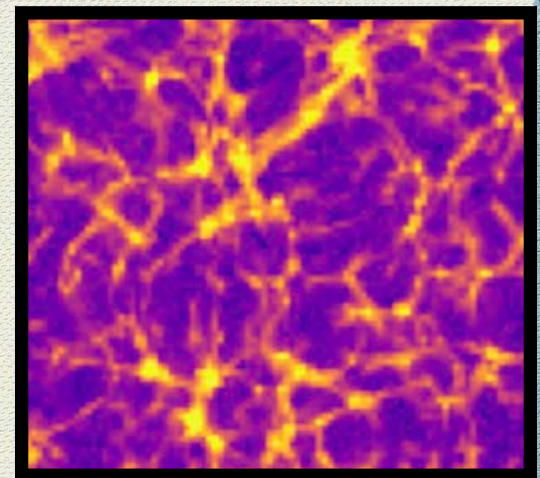
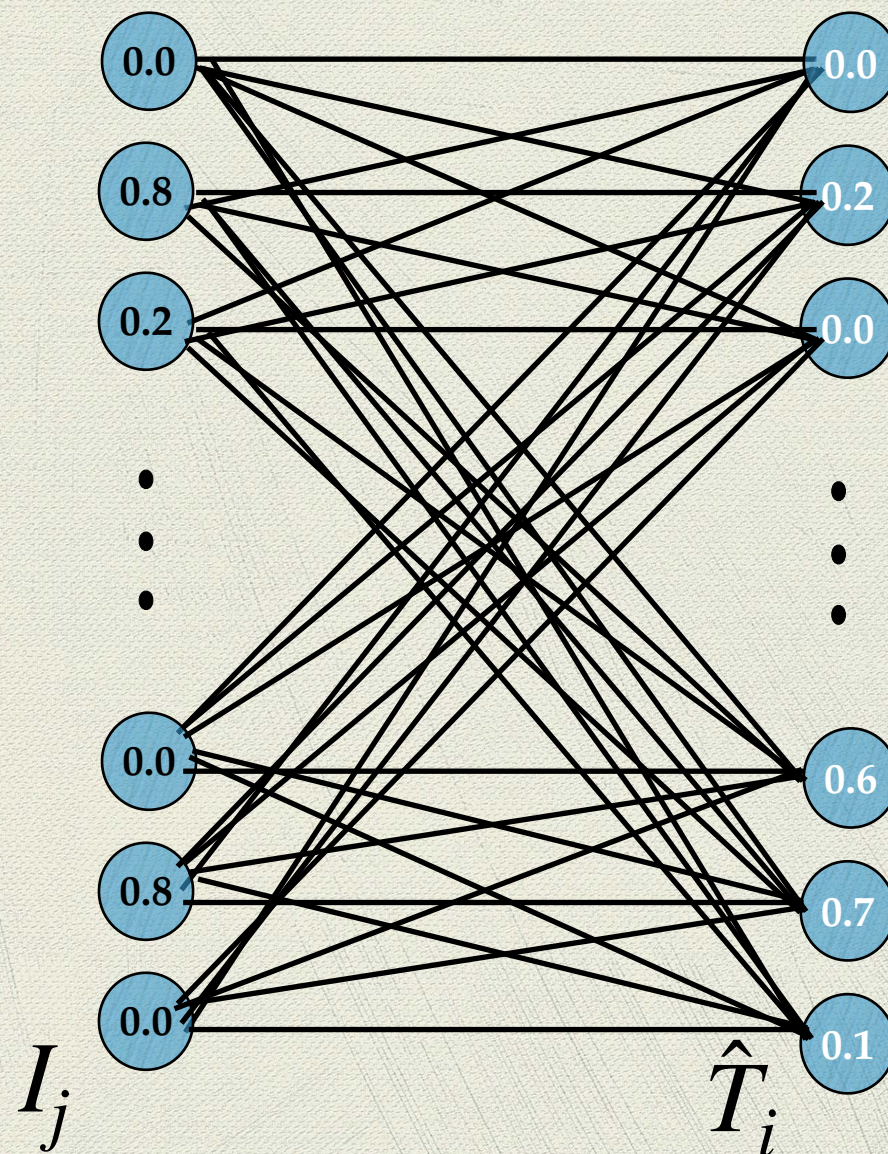
observed/input

reconstructed

true/target



Input field : I_j



Target field : T_i

$$\hat{T}_i = \sum_{j=1}^N w_{ij}I_j + b_i$$

Nonlinear network + MSE loss = Mean posterior estimate

$$L^{\text{MSE}}(\hat{\mathbf{T}}) = \frac{1}{MN} \sum_{\alpha=1}^M \sum_{j=1}^N (T_j^{\alpha} - \hat{T}_j(\mathbf{I}^{\alpha}))^2$$

Minimising MSE gives the mean posterior estimate!

Mean of true fields given the observed field.

Input field : \mathbf{I}_j

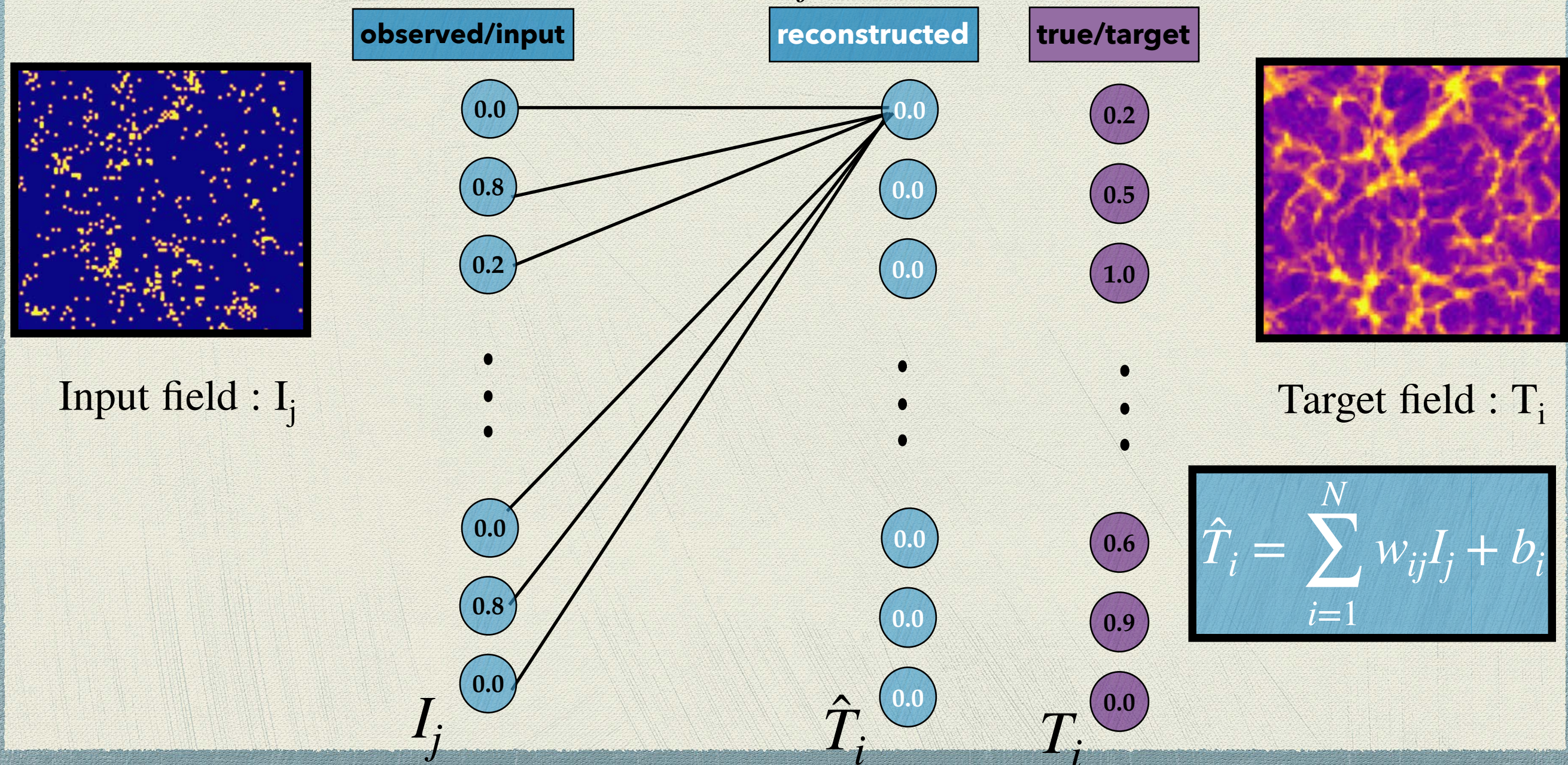
Target field : \mathbf{T}_i

$$\hat{\mathbf{T}}_i^{\text{MSE}}(\mathbf{I}) = \sum_T P(\mathbf{T} | \mathbf{I}) T_i = \langle T_i | \mathbf{I} \rangle,$$

A simple linear network+MSE = Wiener filter

Complex network with linear activation+MSE=WF

$$L^{\text{MSE}} = \frac{1}{N} \sum_{j=1}^N (T_j - \hat{T}_j(\mathbf{I}))^2$$



Wiener filtering for galaxy distributions

[Zaroubi et al 1994]

- ◆ Observed density field \longrightarrow True density field
- ◆ Reconstructed field is a linear combination of the observed field $\hat{T}_i^{WF(I)} = \sum_j w_{ij}^{WF} I_j + b_i^{WF}$
- ◆ Minimum variance estimator: minimise MSE.

$$T^{WF} = \langle TI \rangle \langle II \rangle^{-1} I$$

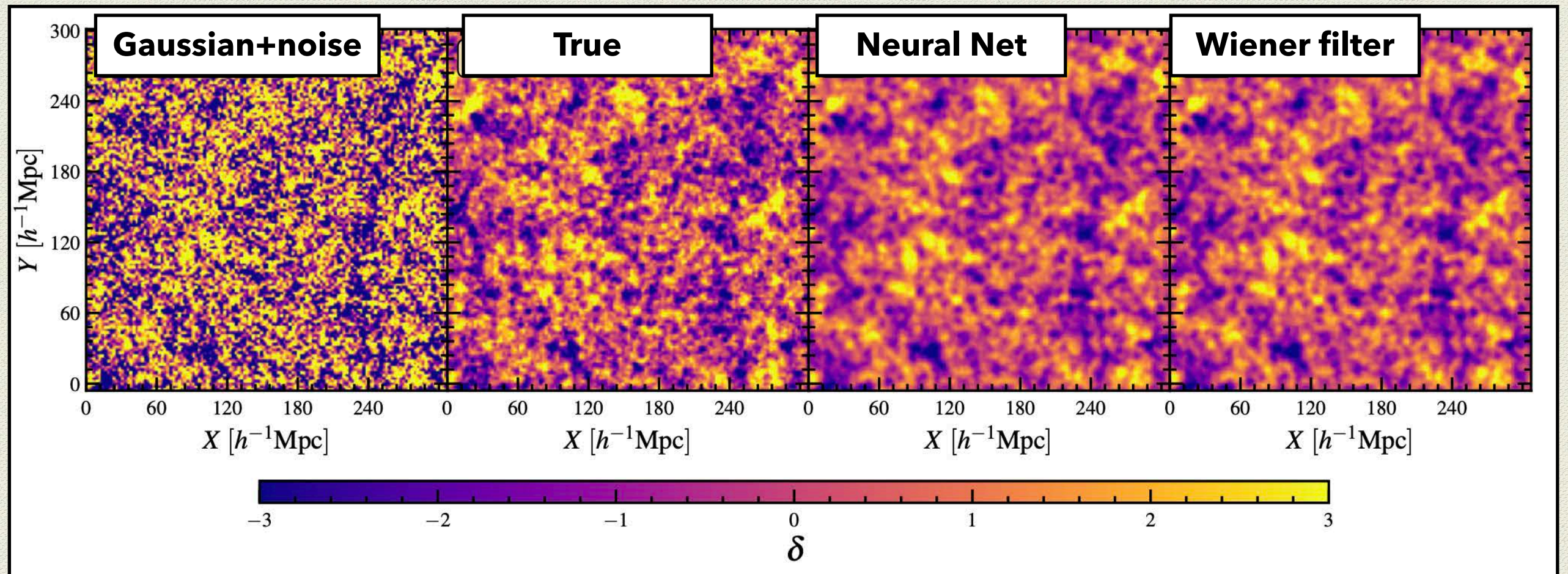
Wiener filtering for galaxy distributions

[Zaroubi et al 1994]

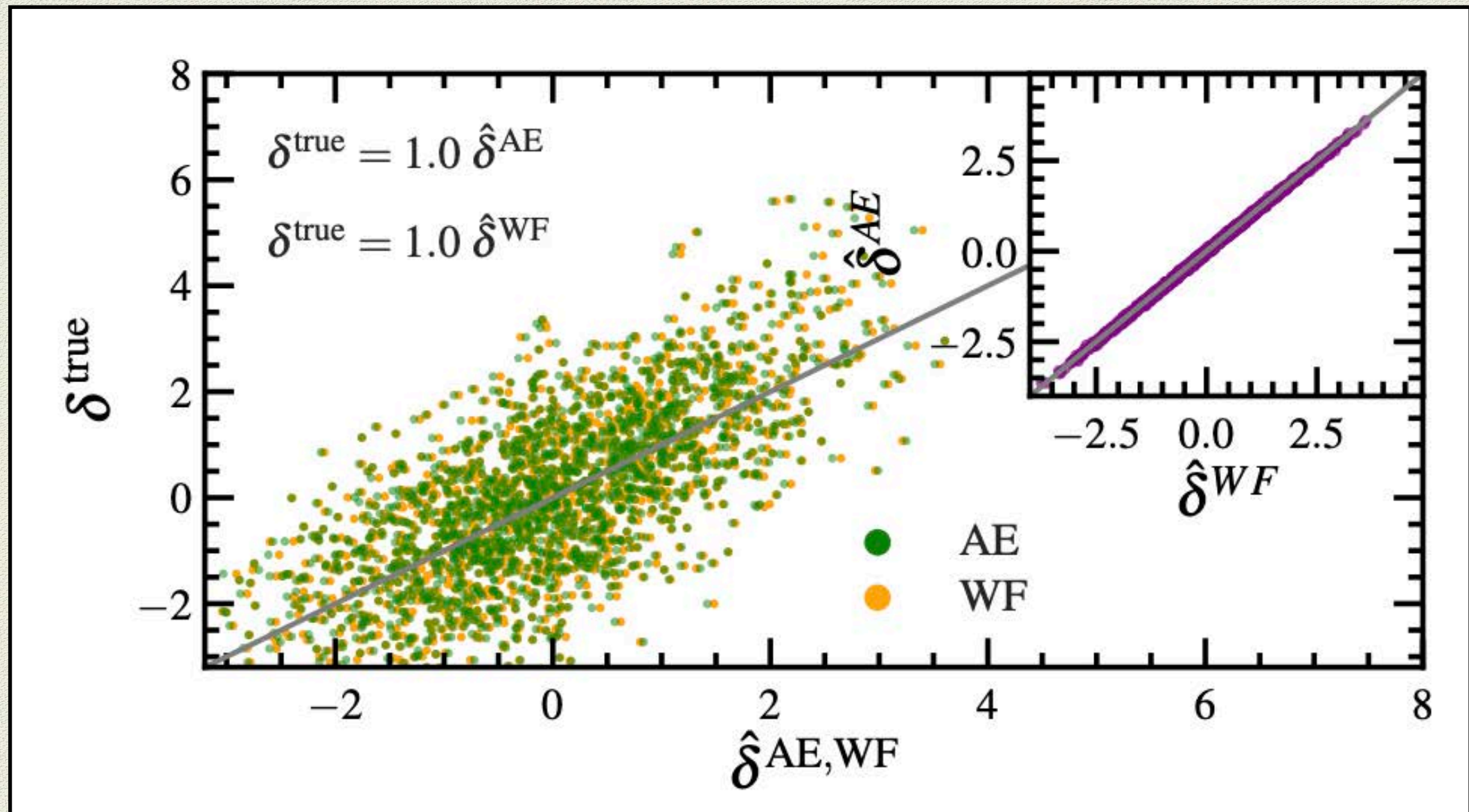
1. A **neural network** with an input and output layer and **linear activation** is equivalent to a **WF**.
2. When the field to be reconstructed is **Gaussian**, WF (min. var) and non-linear NN (mean posterior) estimates should both be the same!

$$T^{WF} = \langle TI \rangle \langle II \rangle^{-1} I$$

Gaussian fields

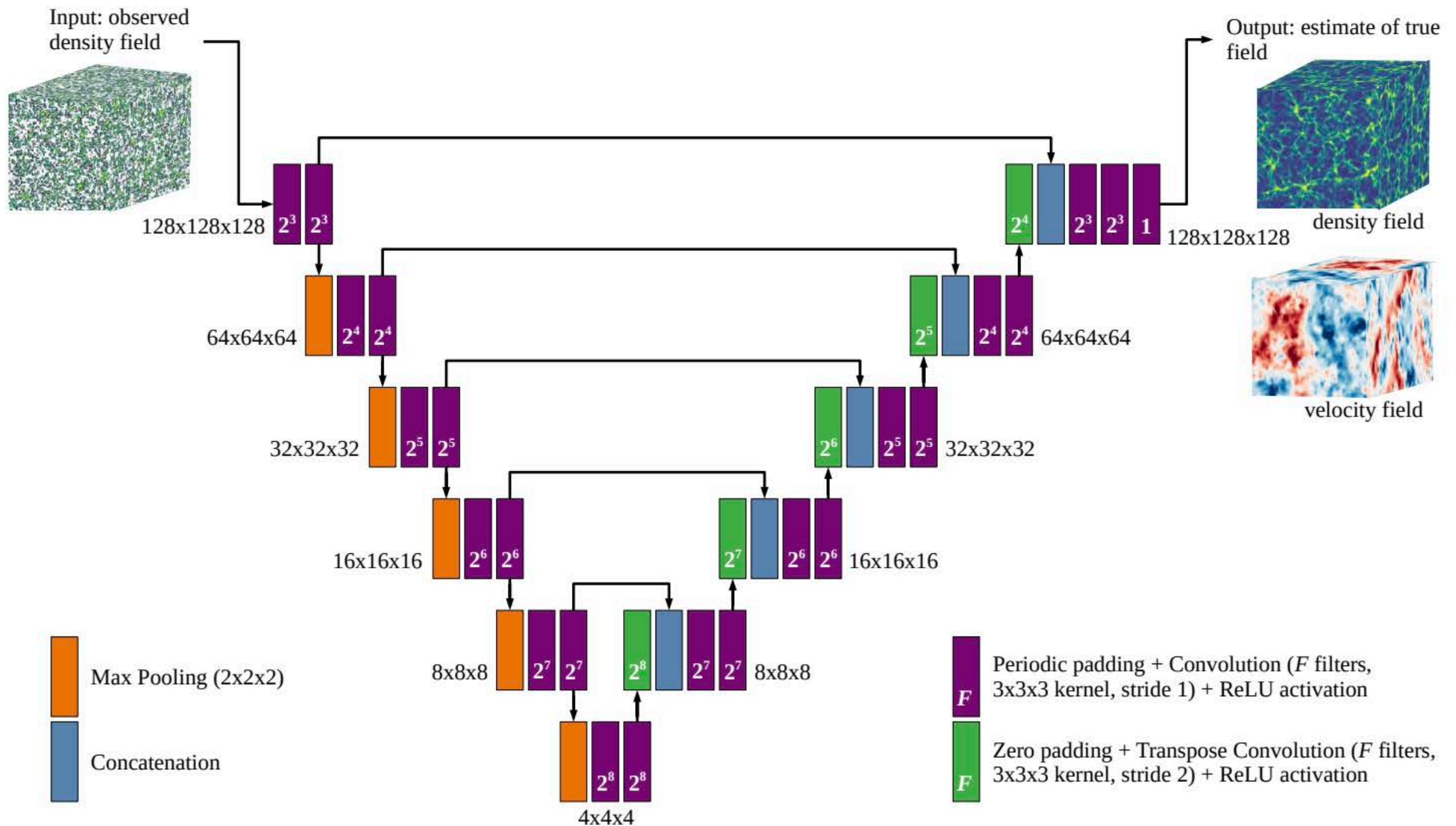


Gaussian fields

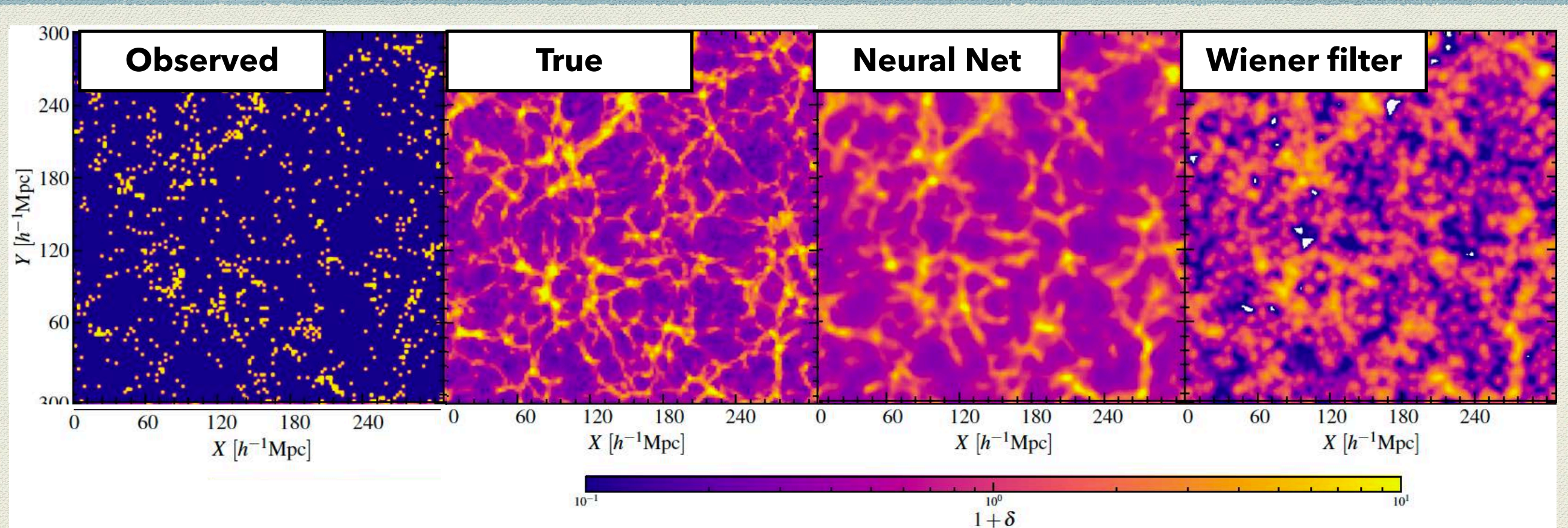


Wiener filter and **Neural Network** give the same result for Gaussian fields.

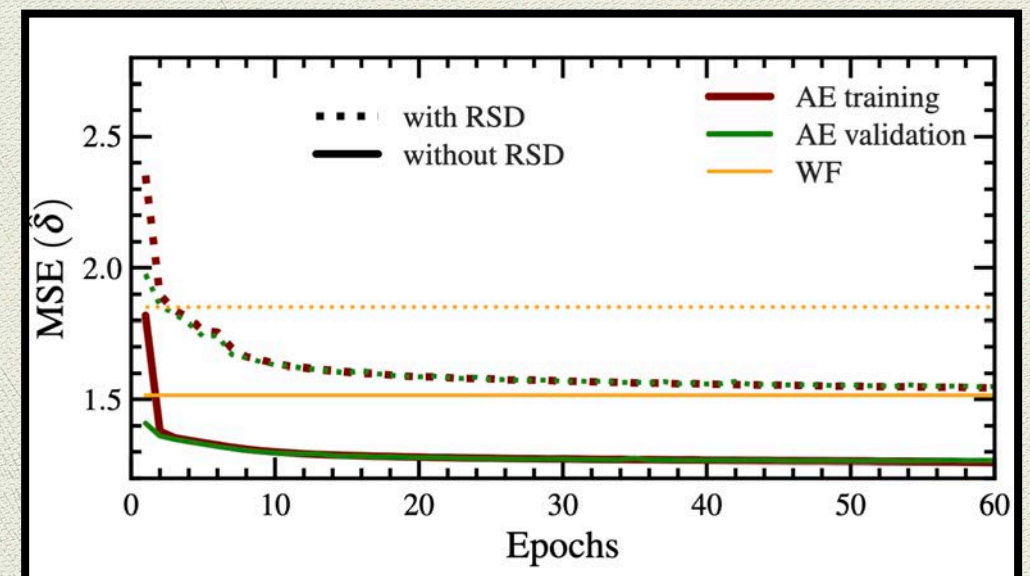
For 3D data, use convolutions: Autoencoder



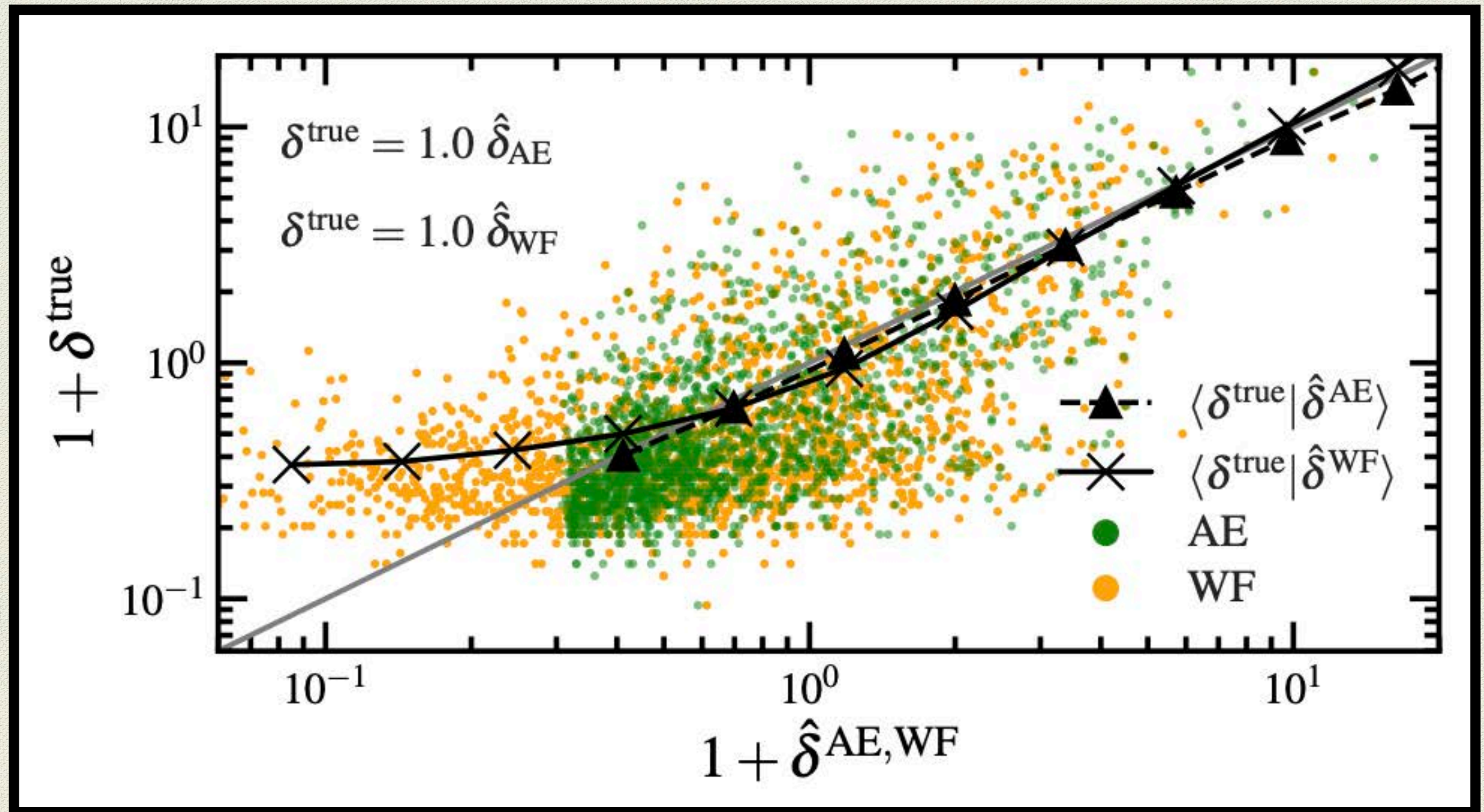
Density field reconstructions in 3D



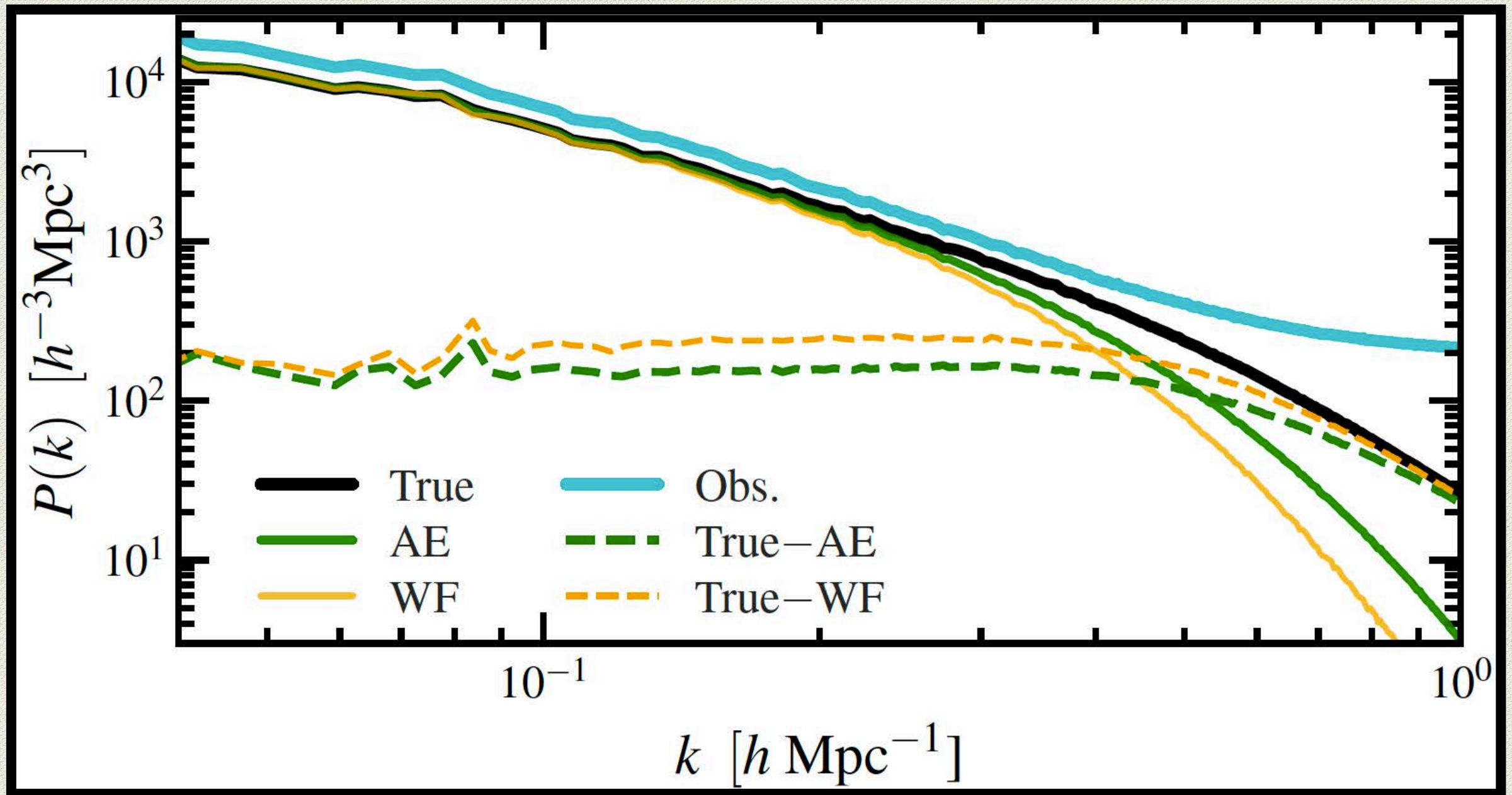
$$\delta(x) = \frac{\rho(x) - \bar{\rho}}{\bar{\rho}}$$



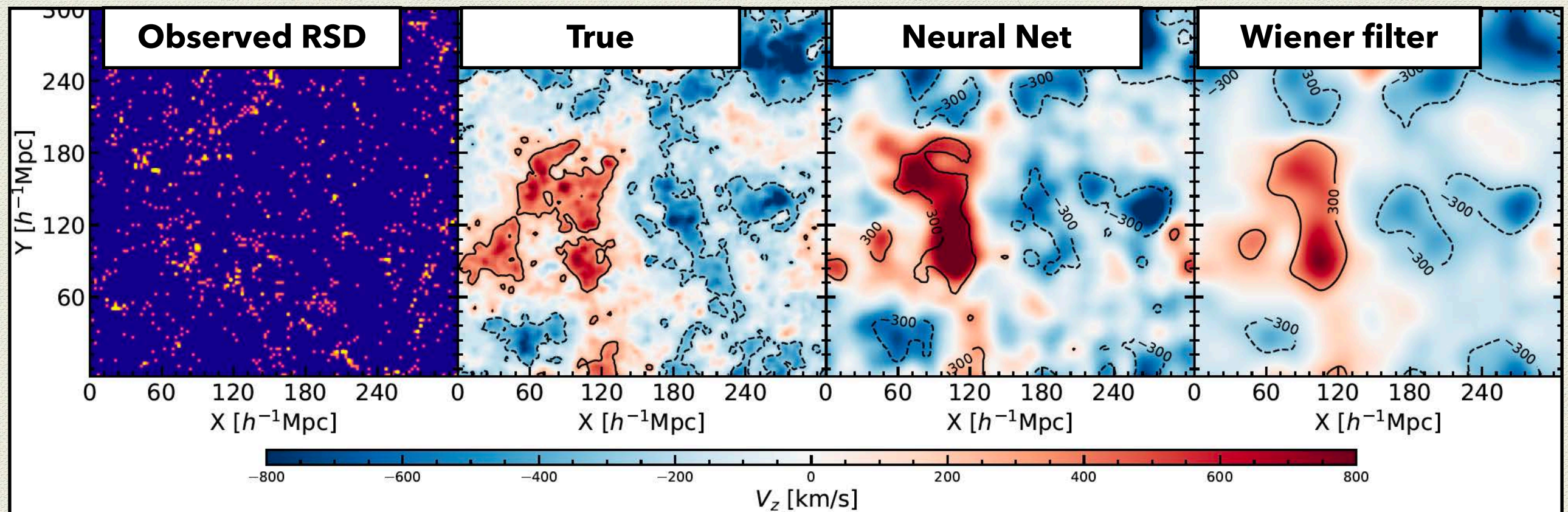
Density field reconstructions



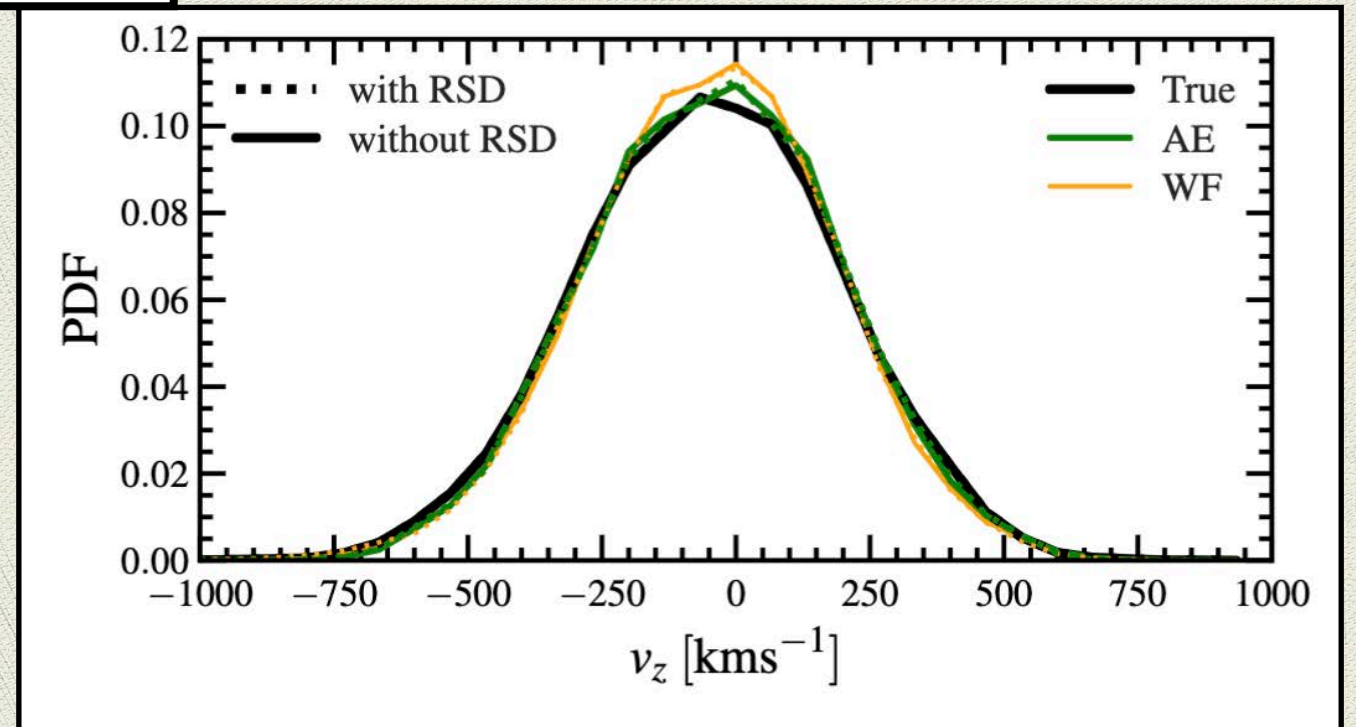
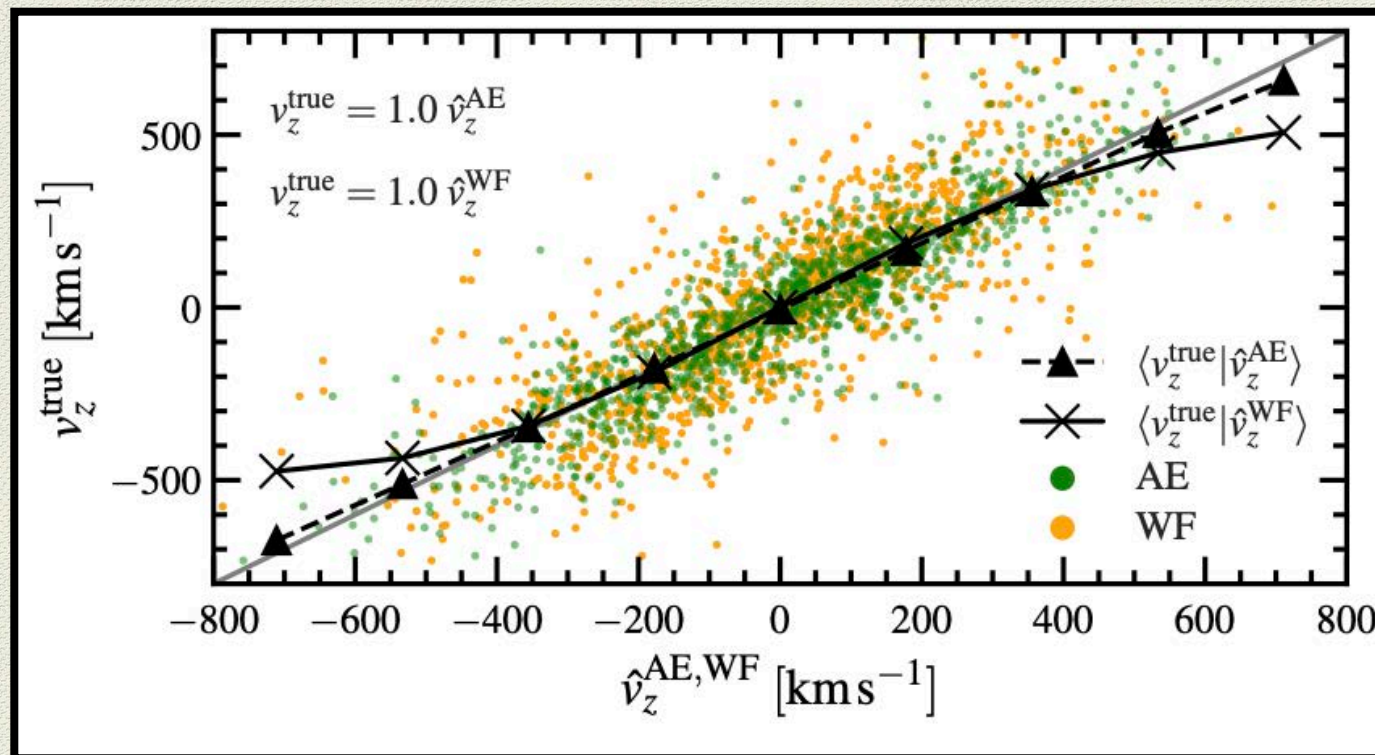
Density field reconstructions - with RSD



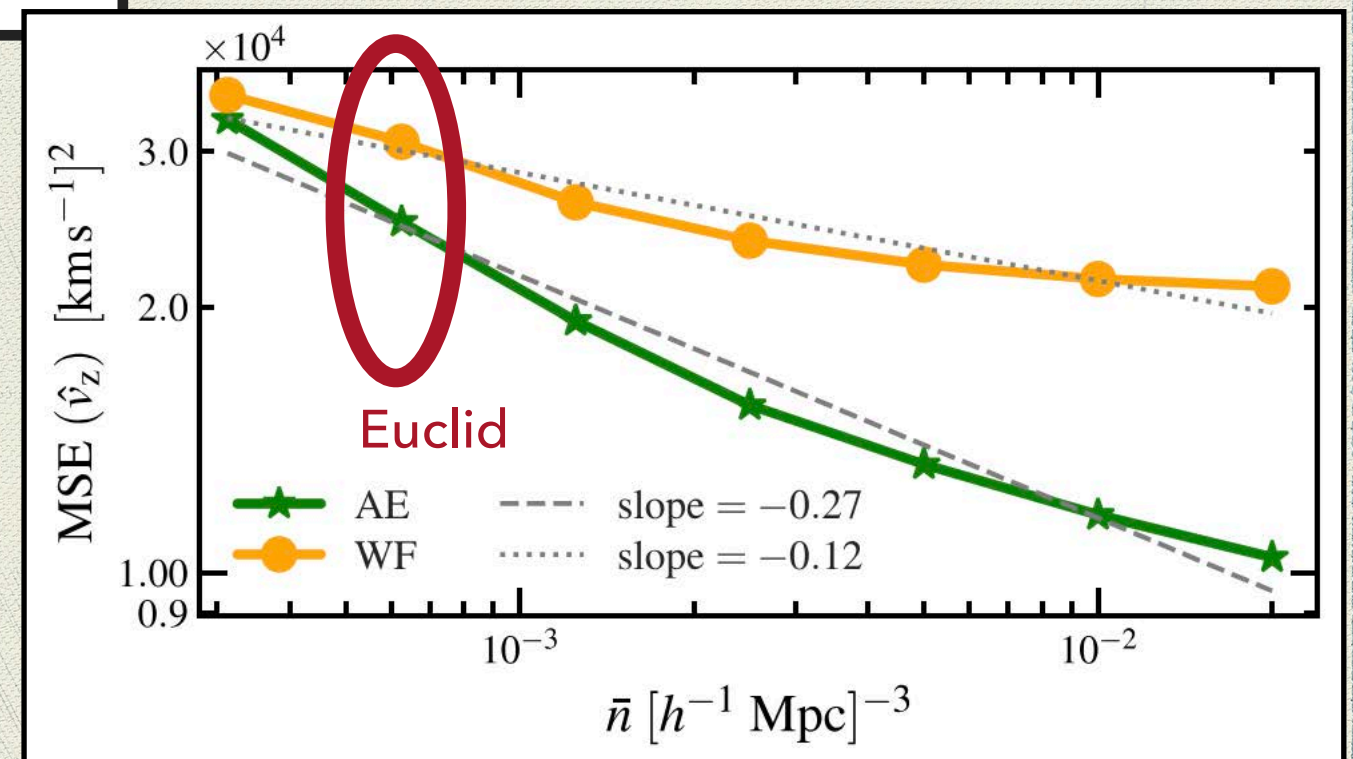
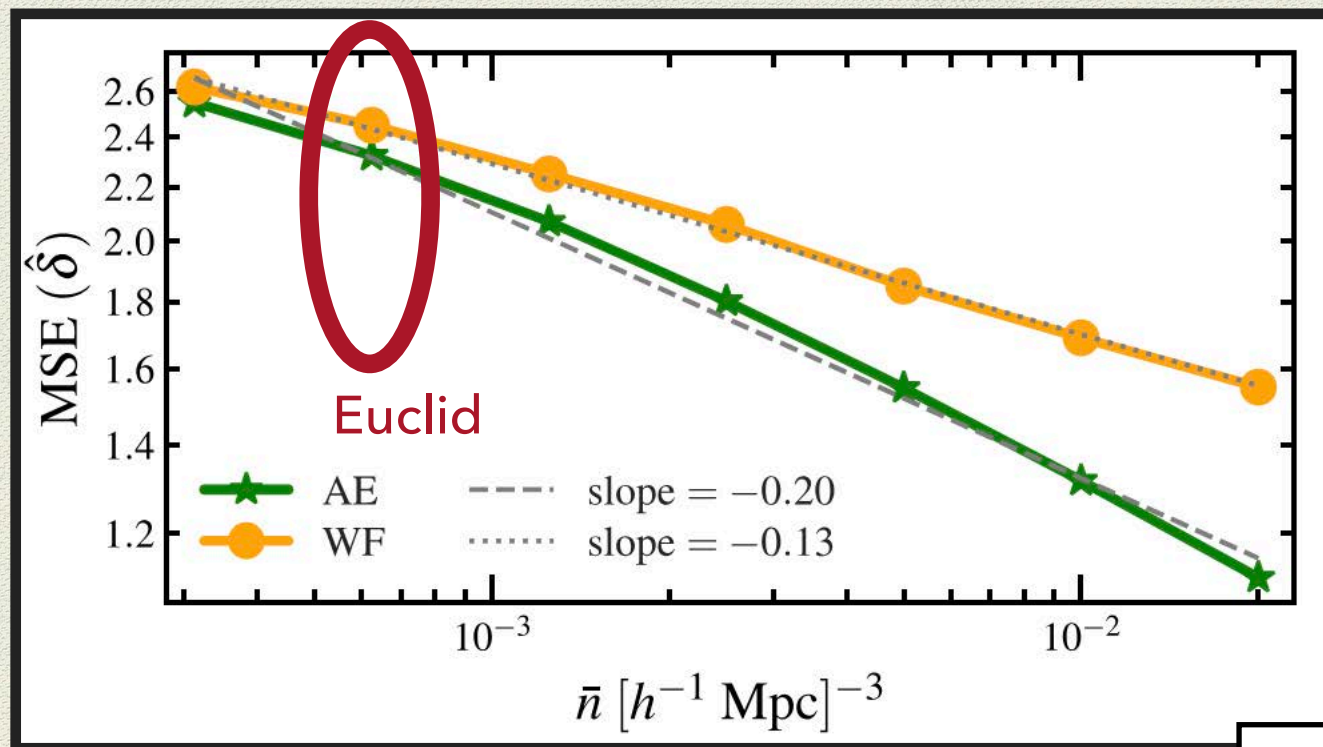
Velocity field reconstructions.



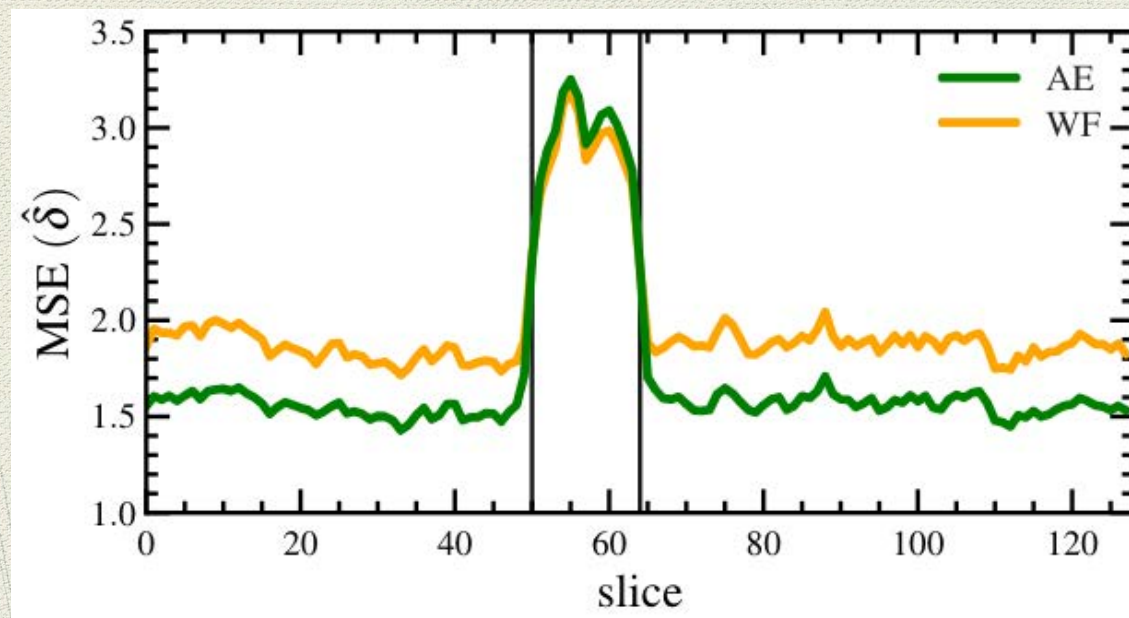
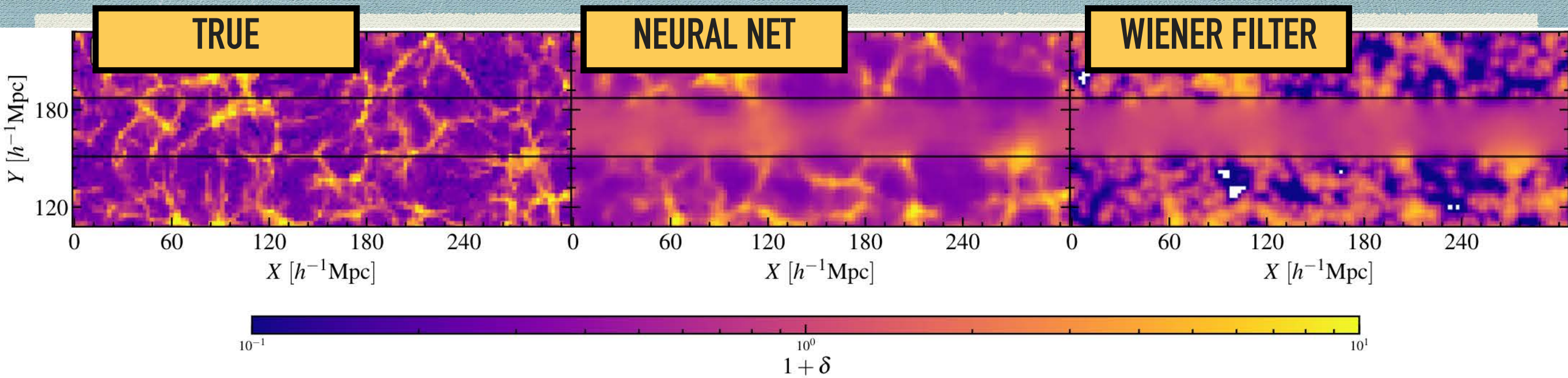
Velocity field reconstructions



Reconstruction for different galaxy number densities



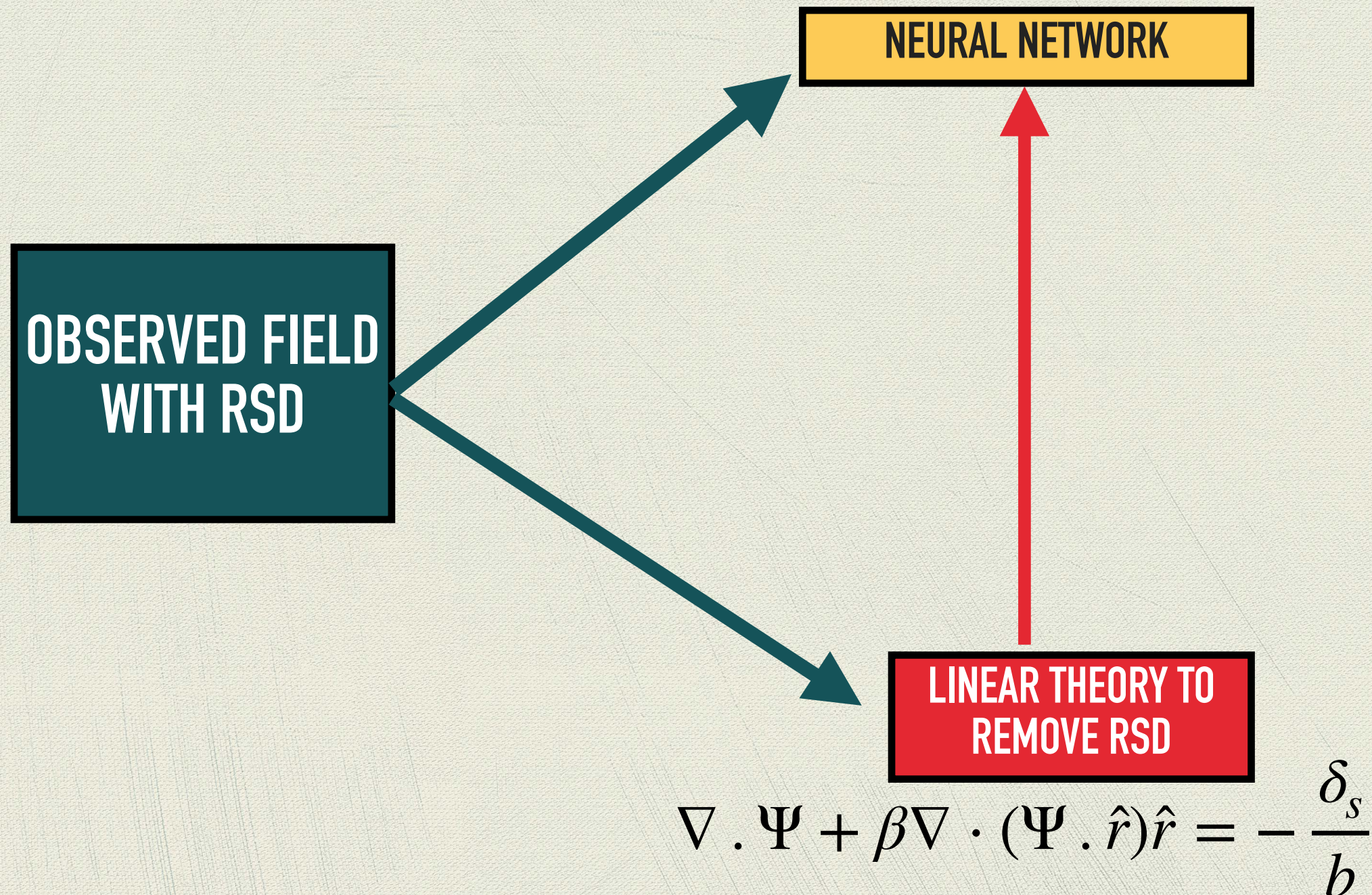
Reconstruction in gaps



Informed learning: first Linear Theory and then Neural network



NN+Linear Theory for removing RSD



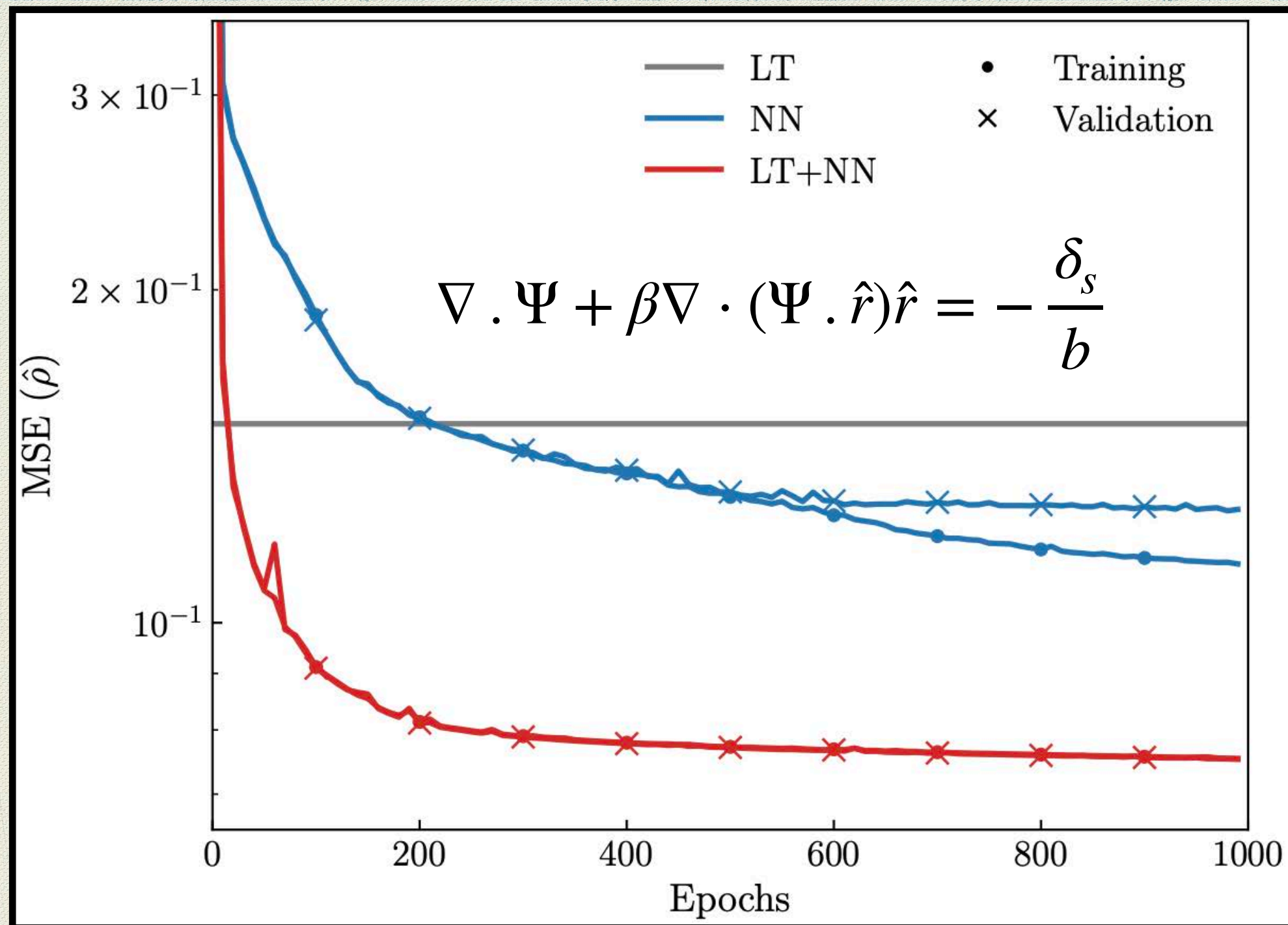
Linear Theory

$$\Psi = \mathbf{x} - \mathbf{q}$$

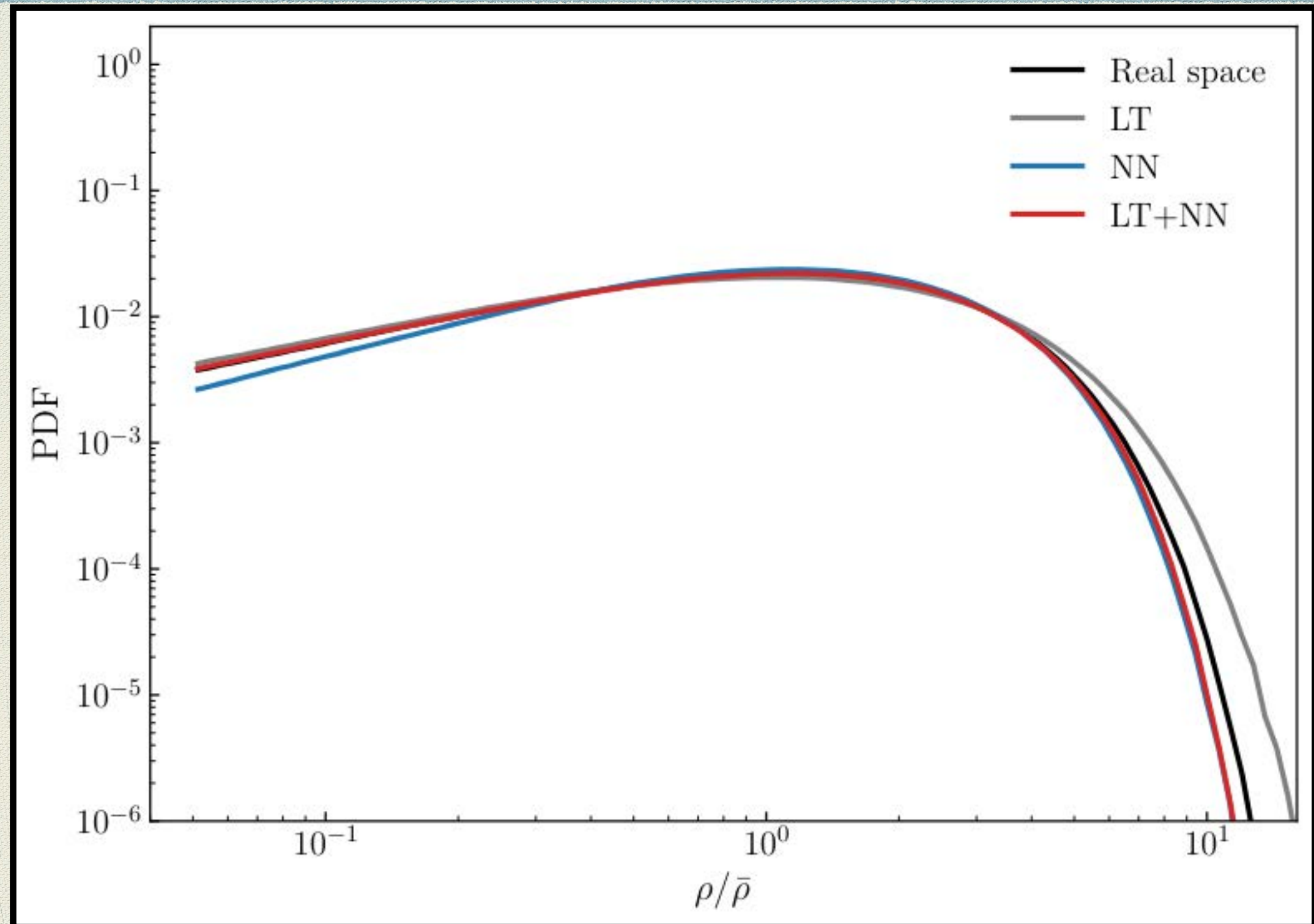
$$\nabla \cdot \Psi + \beta \nabla \cdot (\Psi \cdot \hat{r}) \hat{r} = -\frac{\delta_s}{b}$$

$$\delta_s(k) = \exp \left[-\frac{1}{2} \left(\frac{k}{R_s} \right)^2 \right] \delta_{\text{obs}}(k)$$

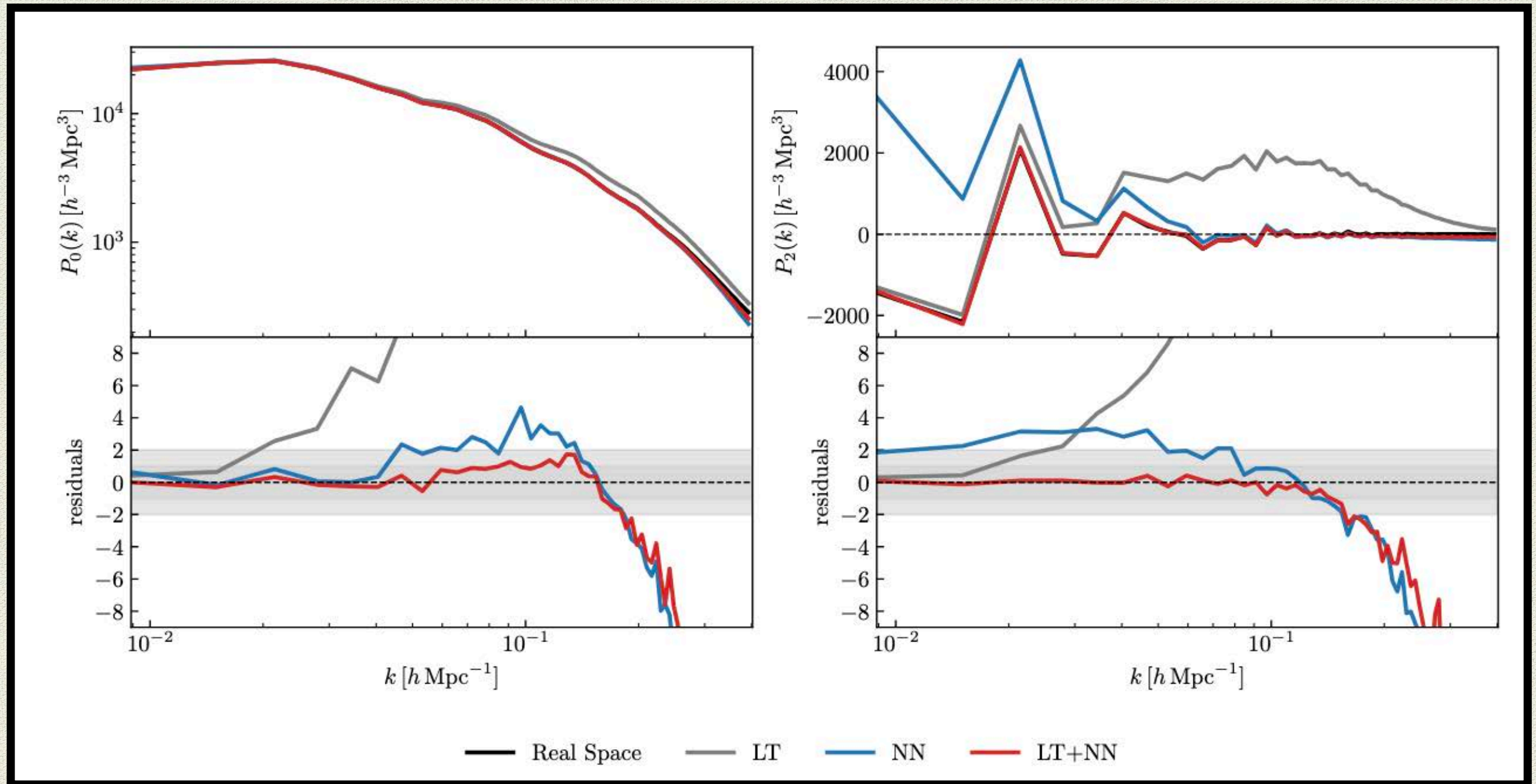
NN+Linear Theory for removing RSD



Density distribution



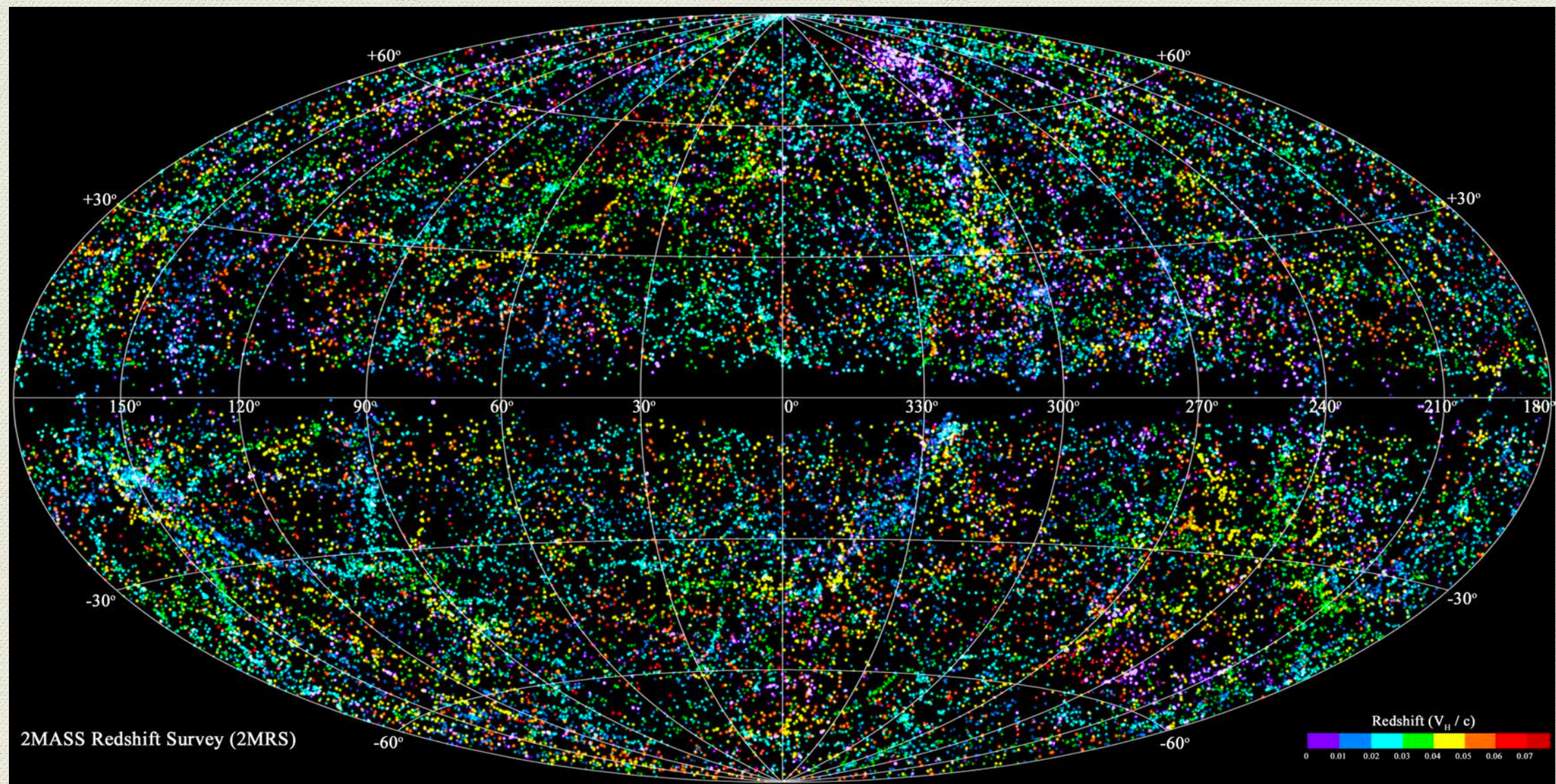
NN+Linear Theory for removing RSD



Apply this to real data: 2MRS

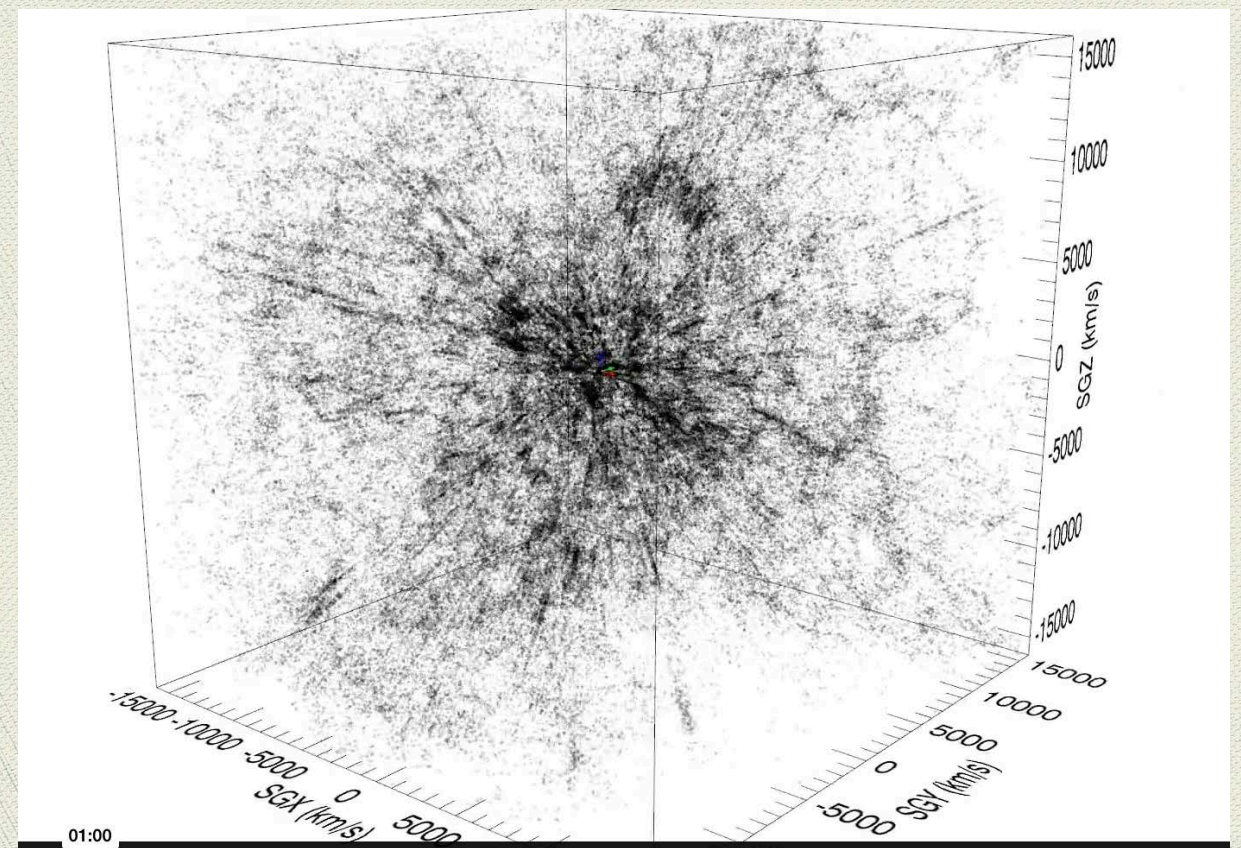
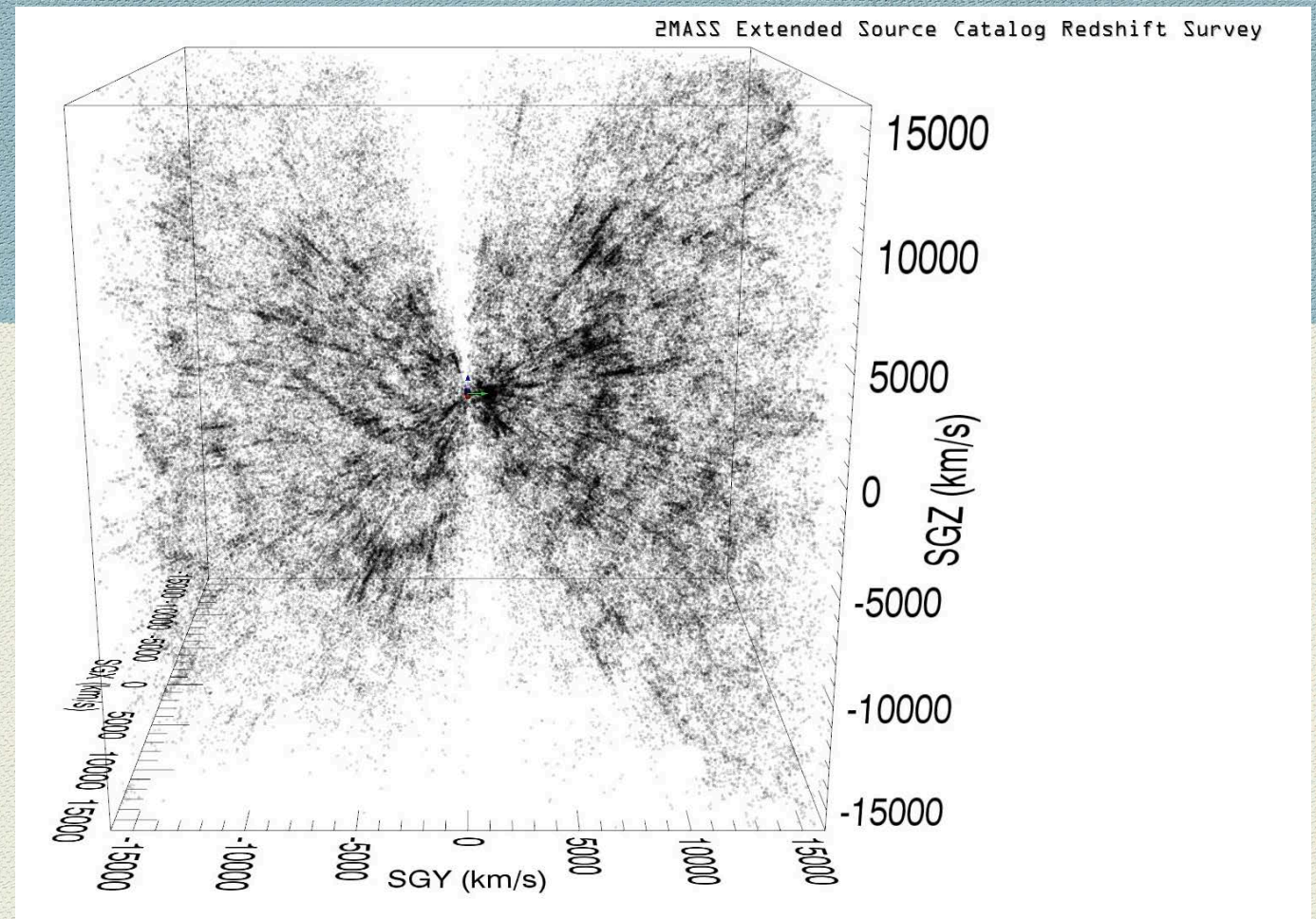


Create a 3D map of the local Universe using real galaxies.



2MRS data

- ◆ **Flux limited** survey, Ks-band magnitude of $K_s \leq 11.75$
- ◆ Sky positions and **spectroscopic redshifts** for 44, 572 galaxies
- ◆ Survey footprint covers **91% of the sky**, only missing the Zone of Avoidance (ZoA)
- ◆ For our work: spherical volume with a **radius of 200 Mpc/h**, encompassing 98% of all the galaxies



Mocks from Quijote simulations

- ◆ Mocks include:

- ◆ survey selection function
- ◆ bias
- ◆ redshift space distortions
- ◆ zone of avoidance.

- ◆ 6400 mocks: 5760 for training and 640 for test+validation.

- ◆ Loss is MSE scaled with the selection function:

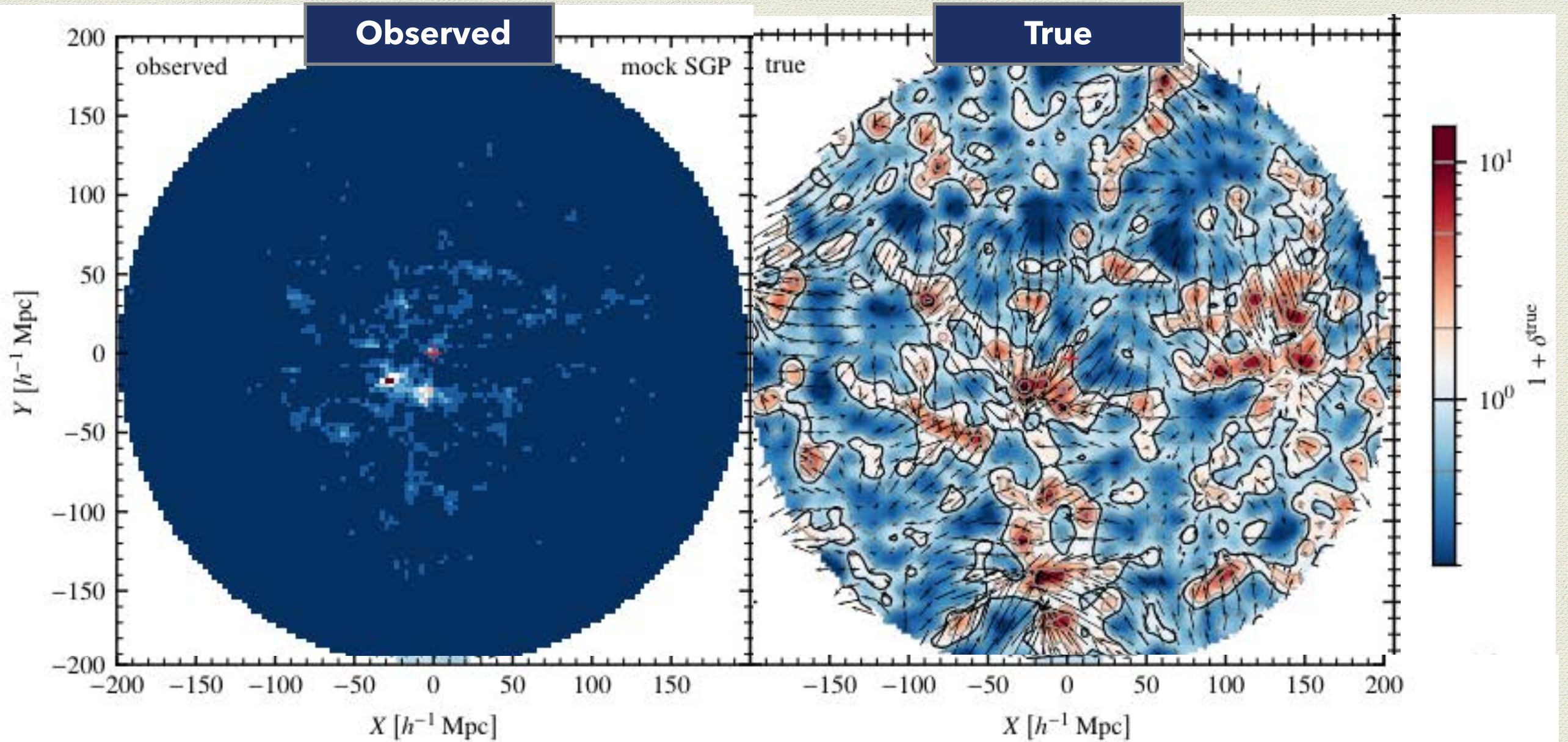
- ◆
$$\text{Loss}(\hat{\delta}^{\text{NN}}) = \frac{1}{M_{\text{train}} M_{\text{grid}}} \sum_{\alpha=1}^{M_{\text{train}}} \sum_{j=1}^{M_{\text{grid}}} \phi(r_j) \left(\delta_j^{\text{true}, \alpha} - \hat{\delta}_j^{\text{NN}, \alpha} \right)^2$$

Loss functions

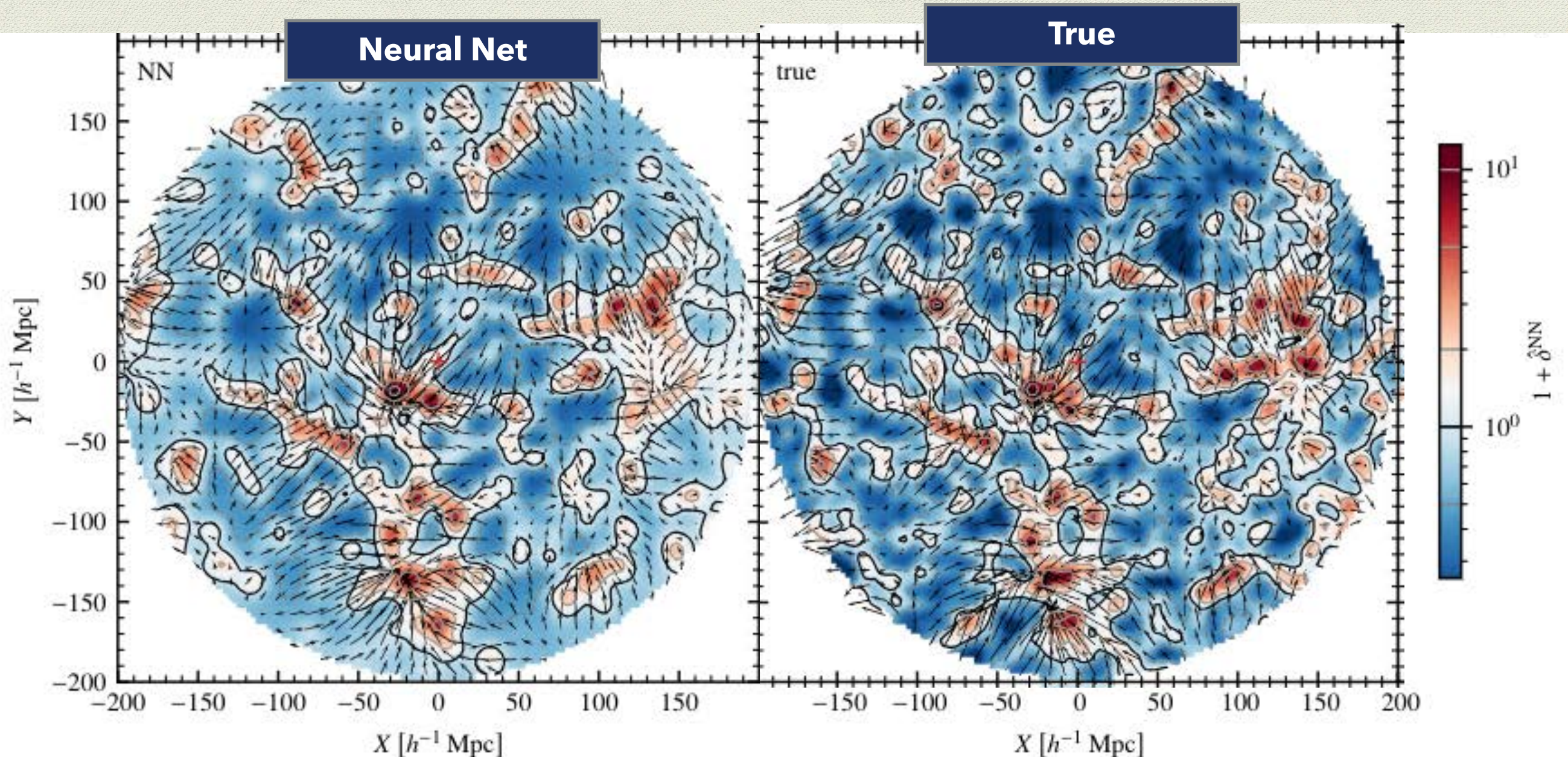
$$\blacklozenge \text{Loss}(\hat{\delta}^{\text{NN}}) = \frac{1}{M_{\text{train}} M_{\text{grid}}} \sum_{\alpha=1}^{M_{\text{train}}} \sum_{j=1}^{M_{\text{grid}}} \phi(r_j) \left(\delta_j^{\text{true}, \alpha} - \hat{\delta}_j^{\text{NN}, \alpha} \right)^2$$

$$\text{Loss}(\hat{\Psi}^{\text{NN}}) = \frac{1}{M_{\text{train}} M_{\text{grid}}} \sum_{\alpha=1}^{M_{\text{train}}} \sum_{j=1}^{M_{\text{grid}}} \frac{\phi(r_j)}{r_j} \left(v_j^{\text{true}, \alpha} - \nabla \hat{\Psi}_j^{\text{NN}, \alpha} \right)^2$$

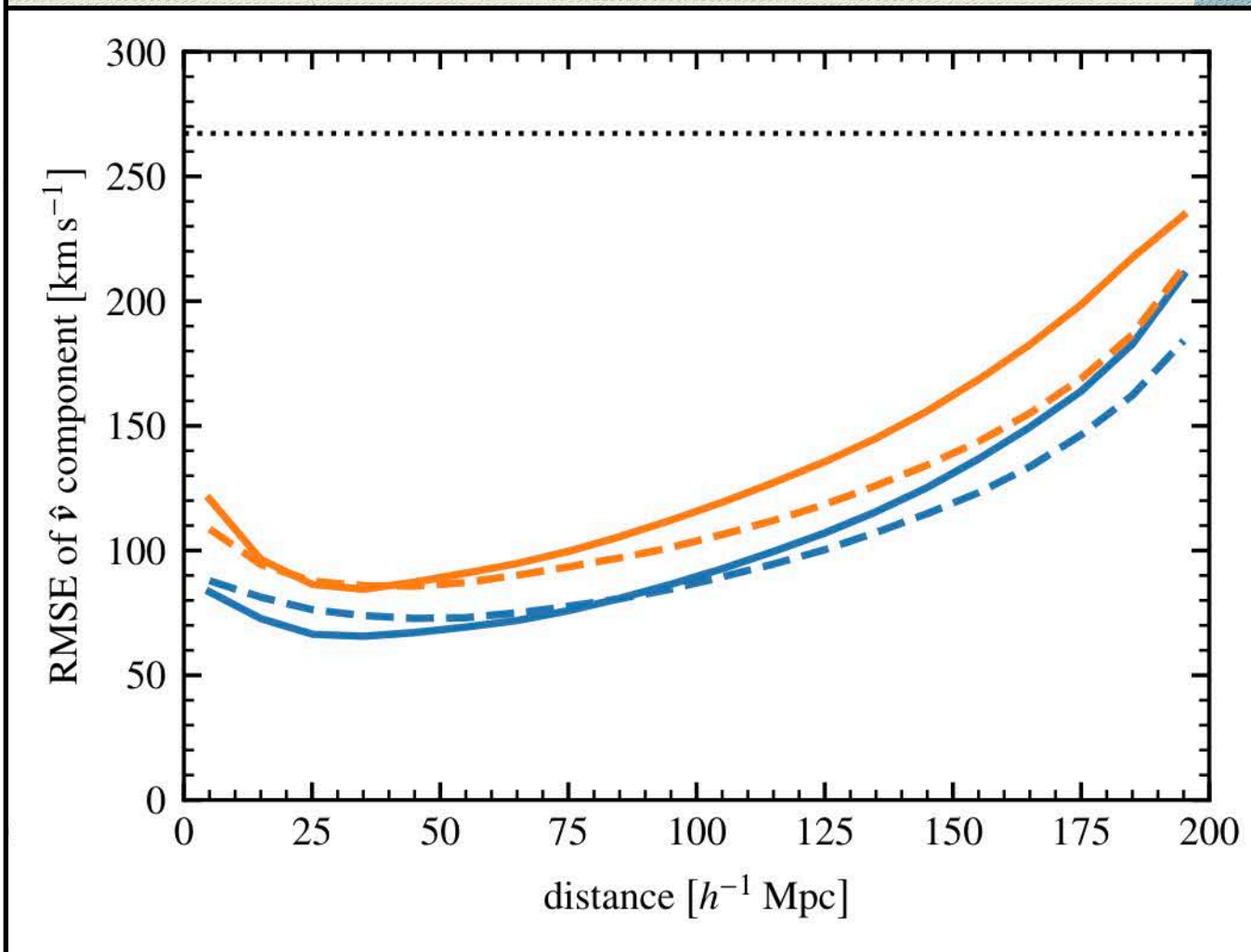
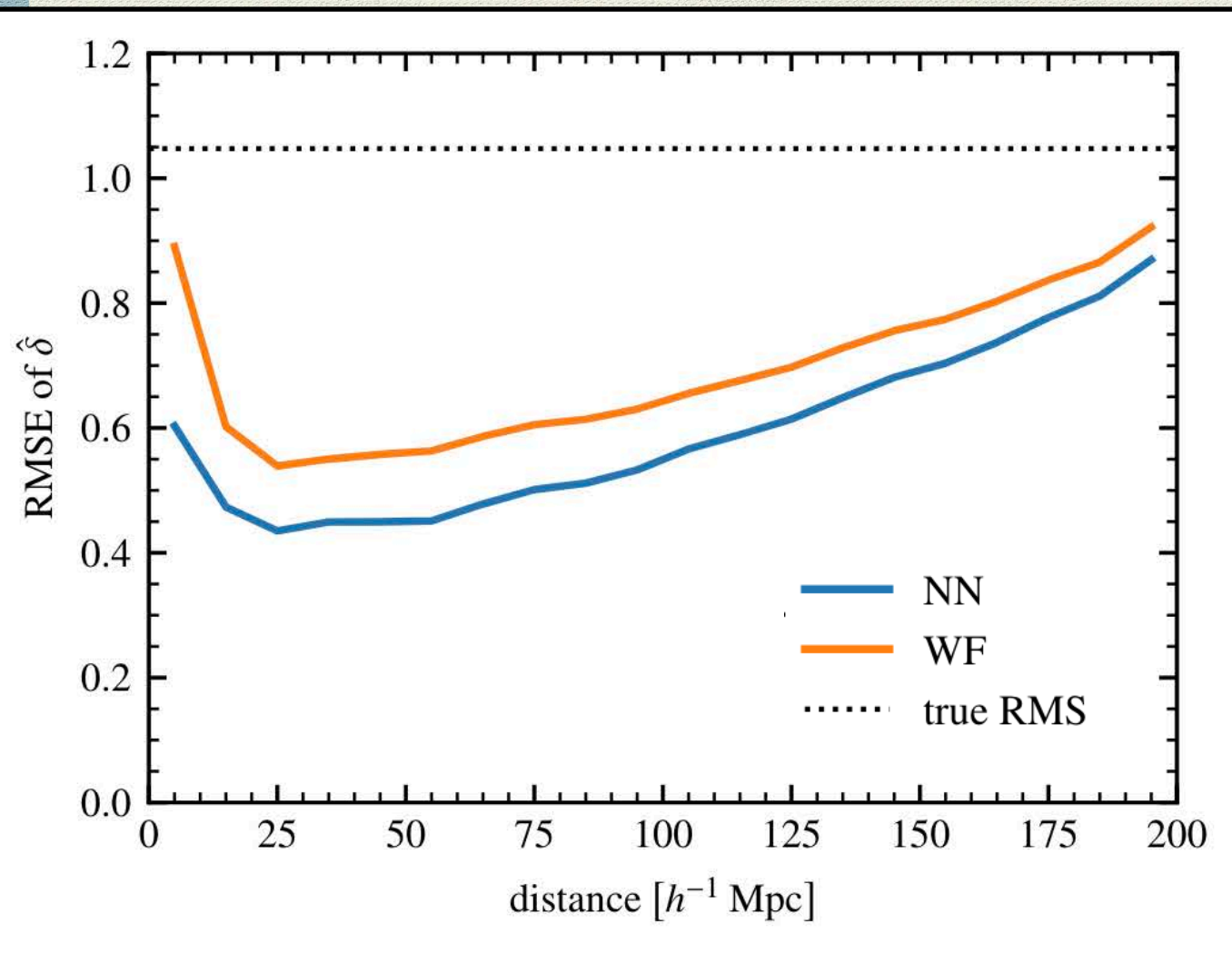
Observed fields- Quijote mocks



Reconstructed fields - Quijote mocks

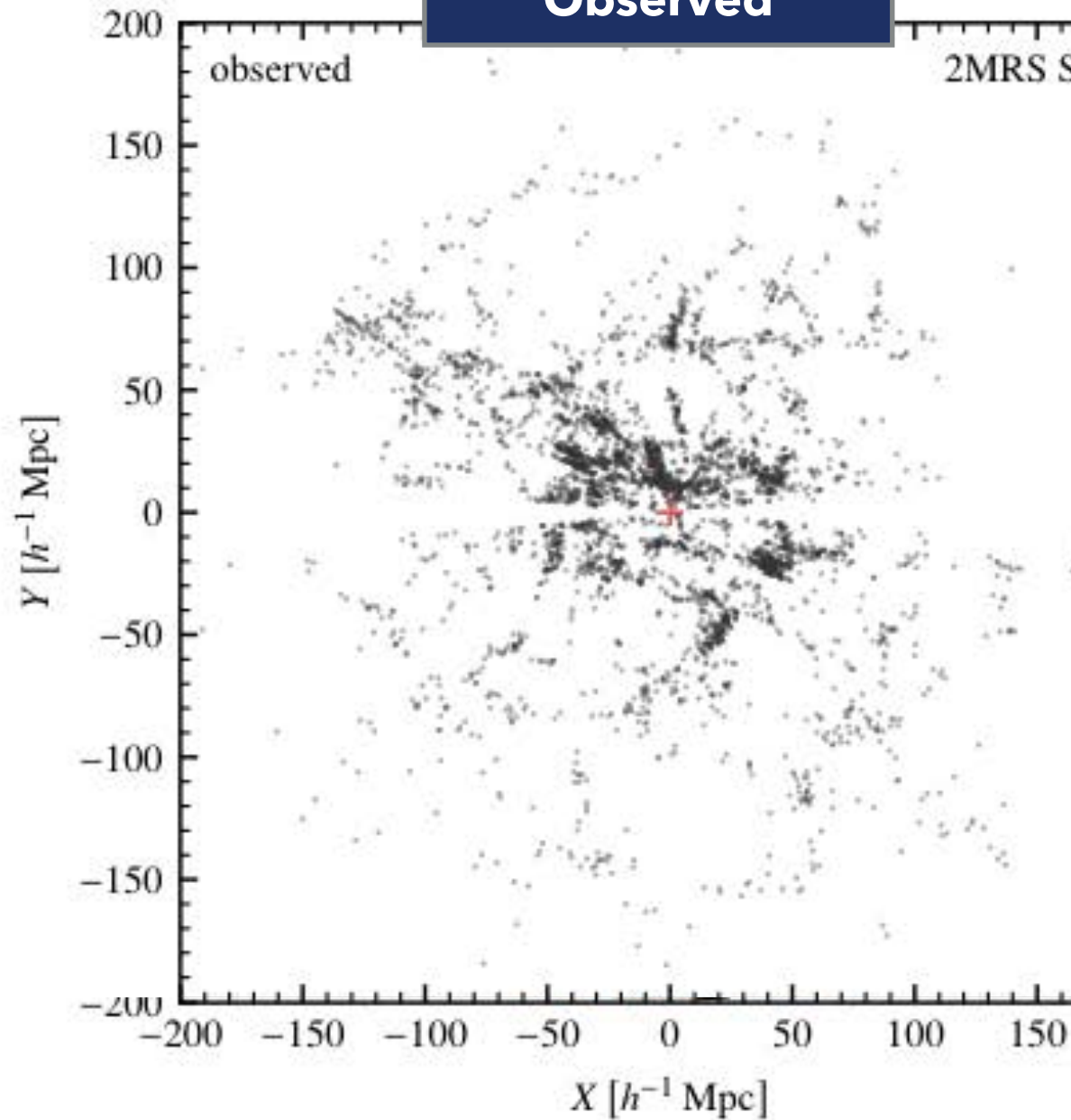


MSE - Quijote mocks

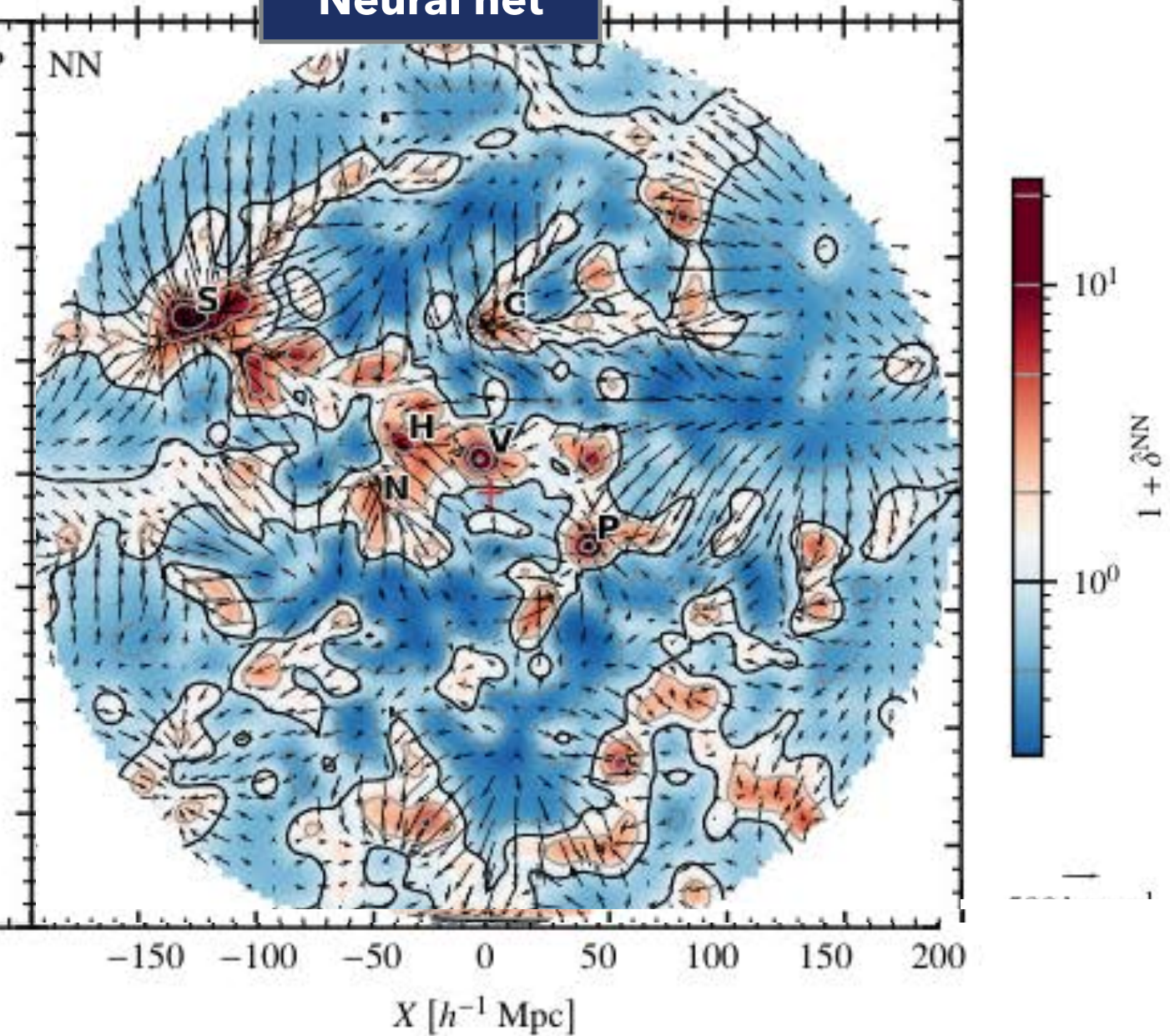


2MRS reconstruction

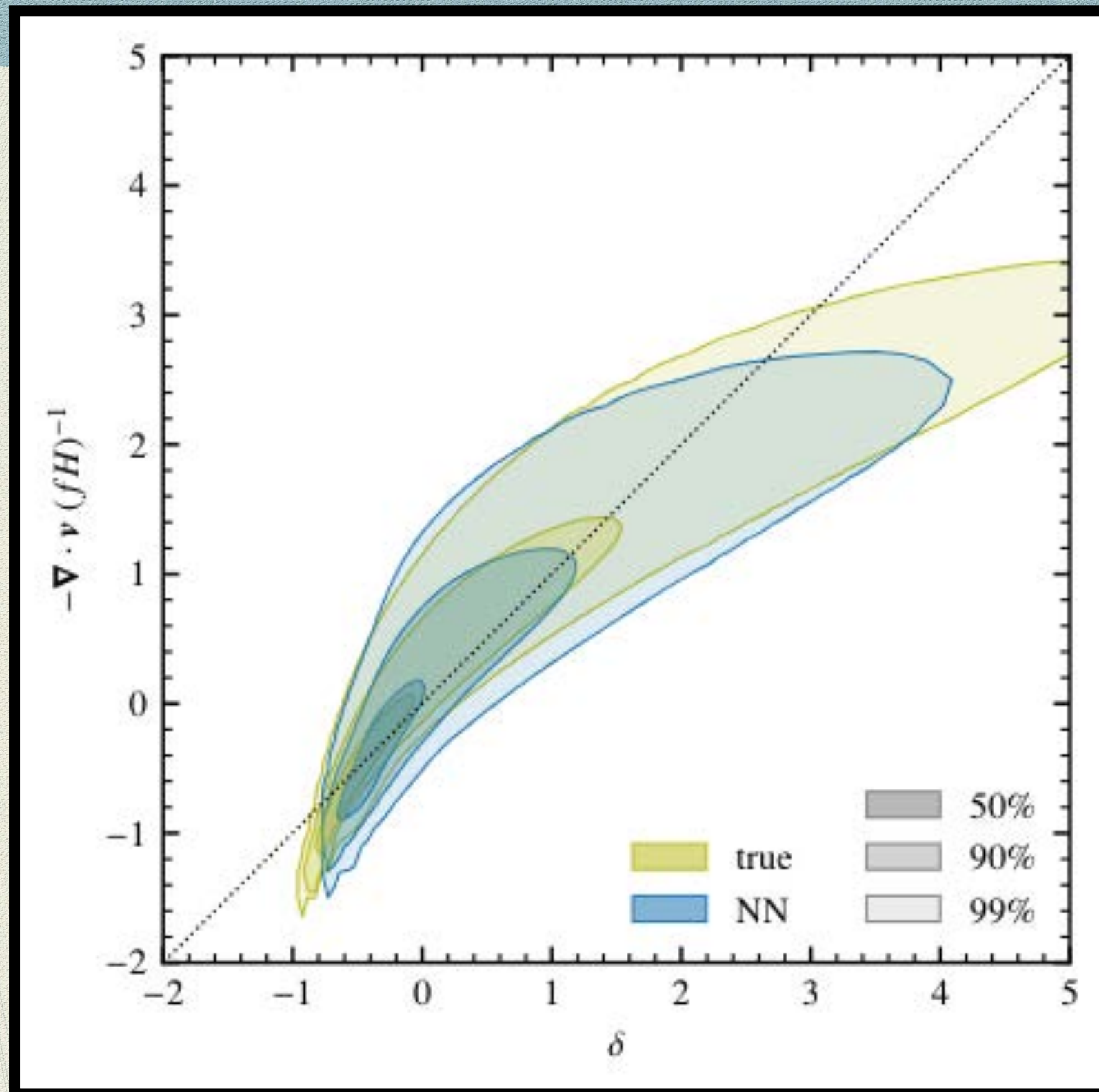
Observed



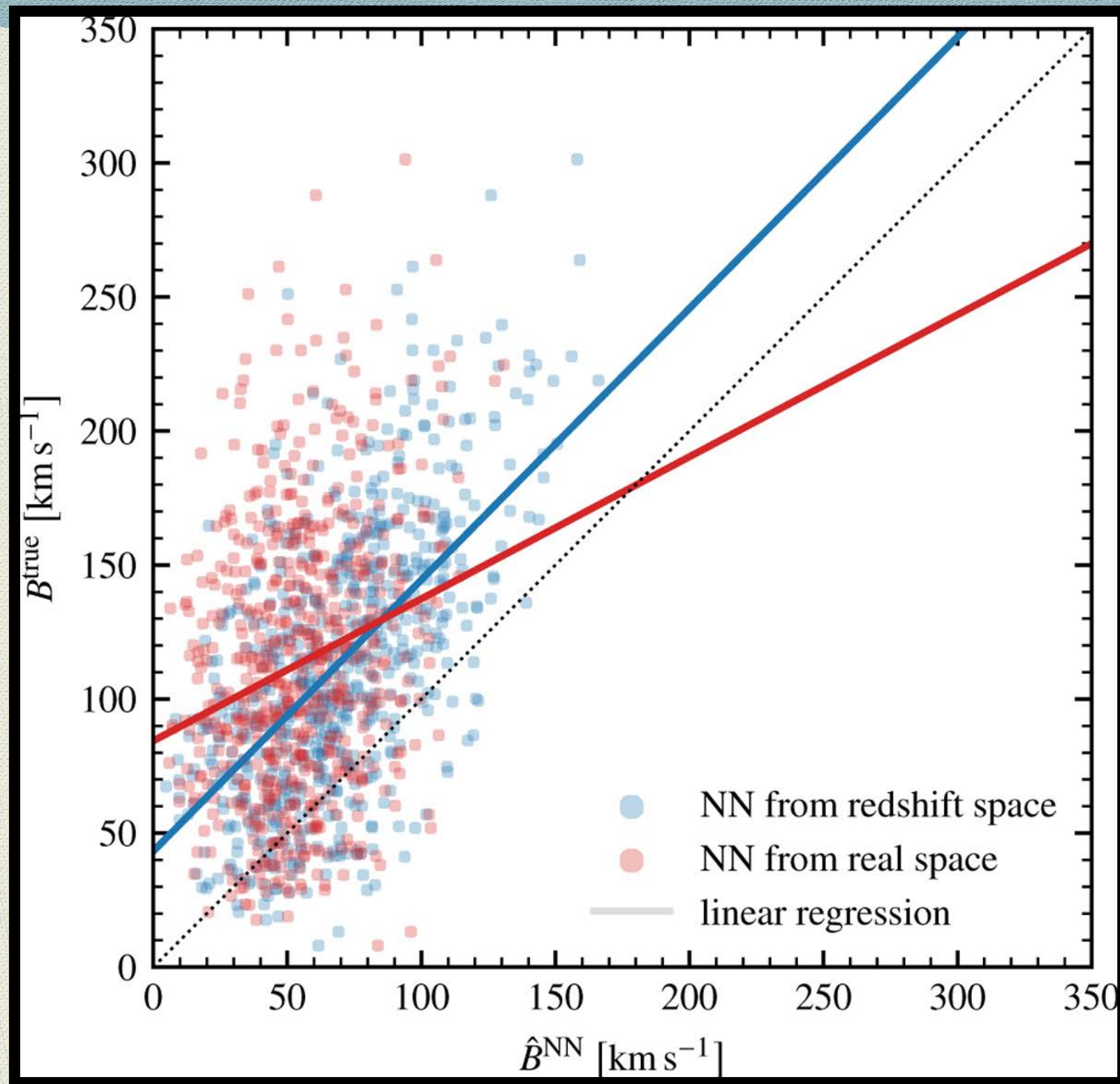
Neural net



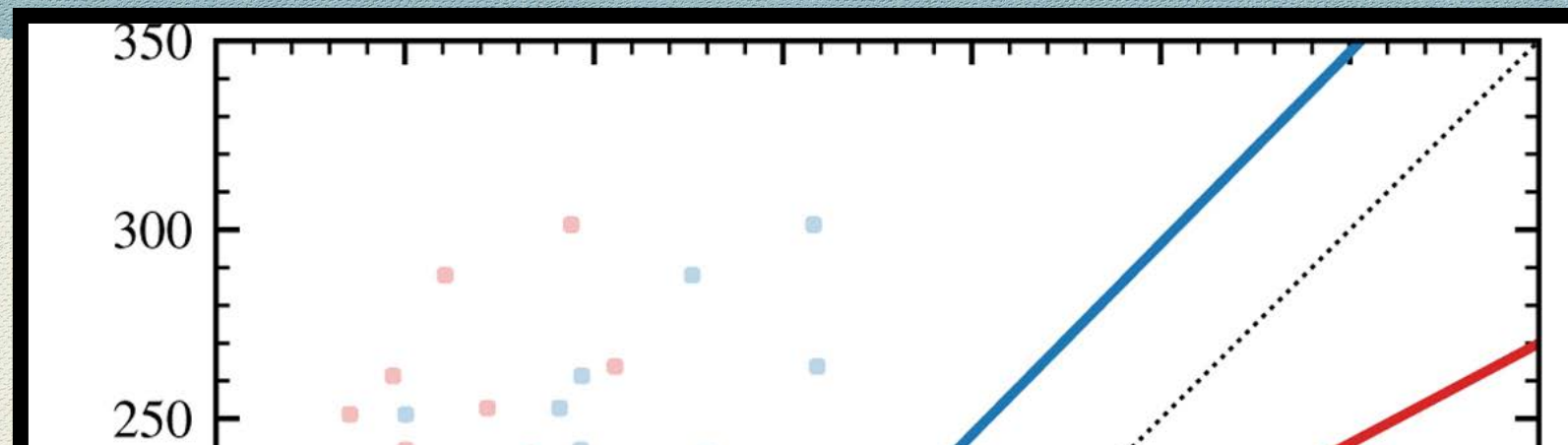
Density velocity relation- Quijote mocks



Probing “super survey” scales



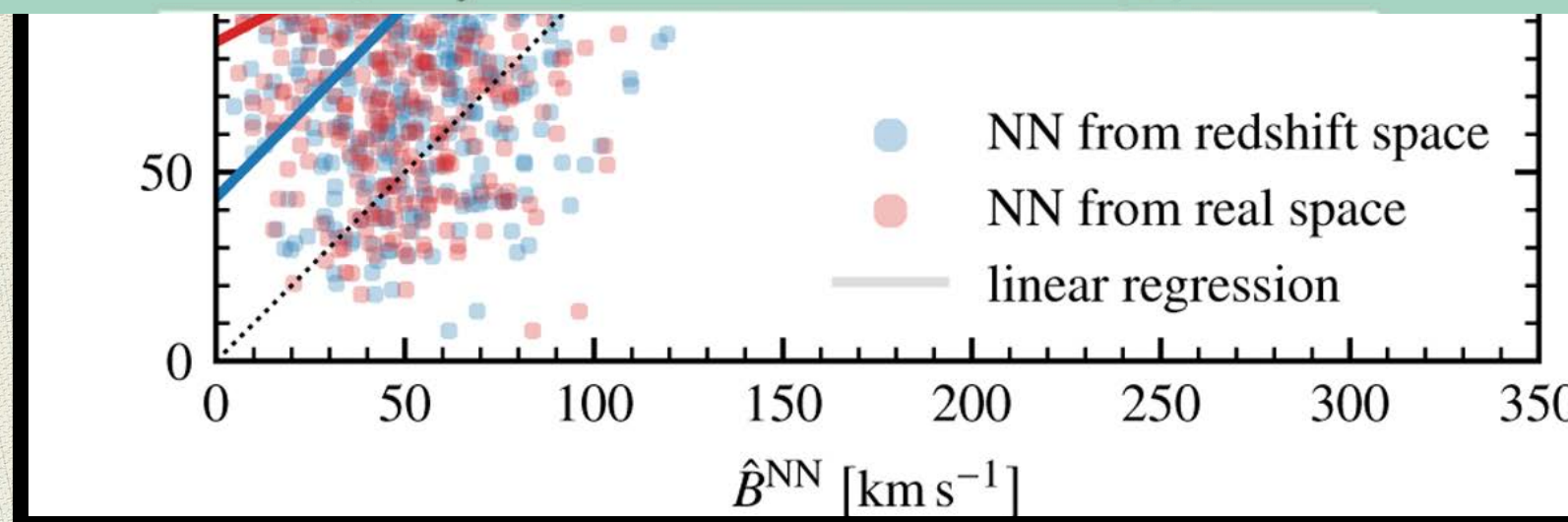
Probing “super survey” scales



$$s = r + U \implies \delta^{\text{redshift}} = \delta^{\text{real}} - \frac{dU}{dr}$$

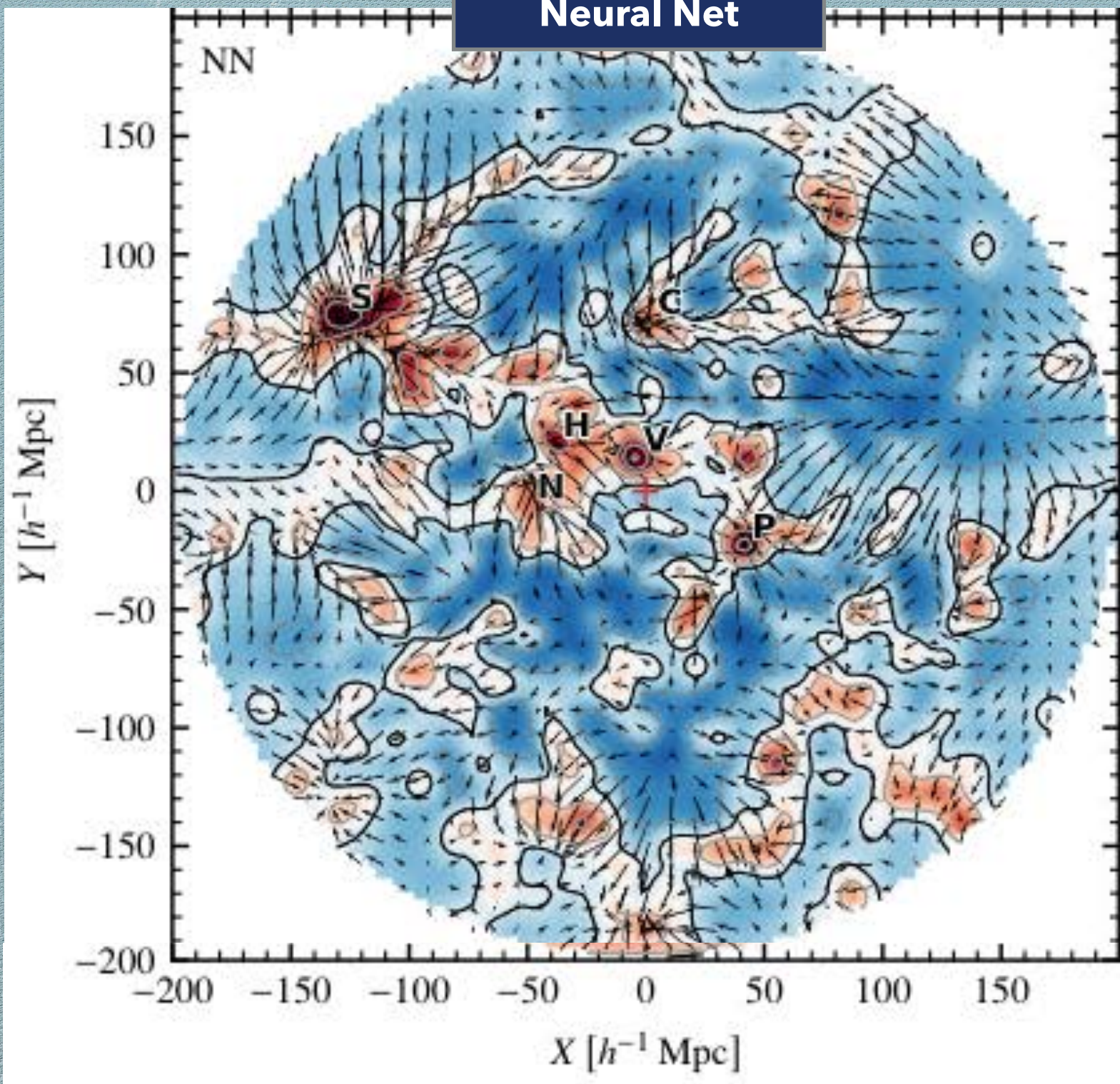
$$U(\mathbf{y}) = \int_{\text{INSIDE survey}} \delta^{\text{real}}(\mathbf{x}) K(\mathbf{x}, \mathbf{y}) d^3x + \boxed{\int_{\text{OUTSIDE survey}} \delta^{\text{real}}(\mathbf{x}) K(\mathbf{x}, \mathbf{y}) d^3x}$$

Corollary: distribution of matter inside survey encodes info on external matter
(not just via statistics correlations)



2MRS reconstructions - cosmography

Neural Net



Clusters/
Superclusters

Shapley

Coma

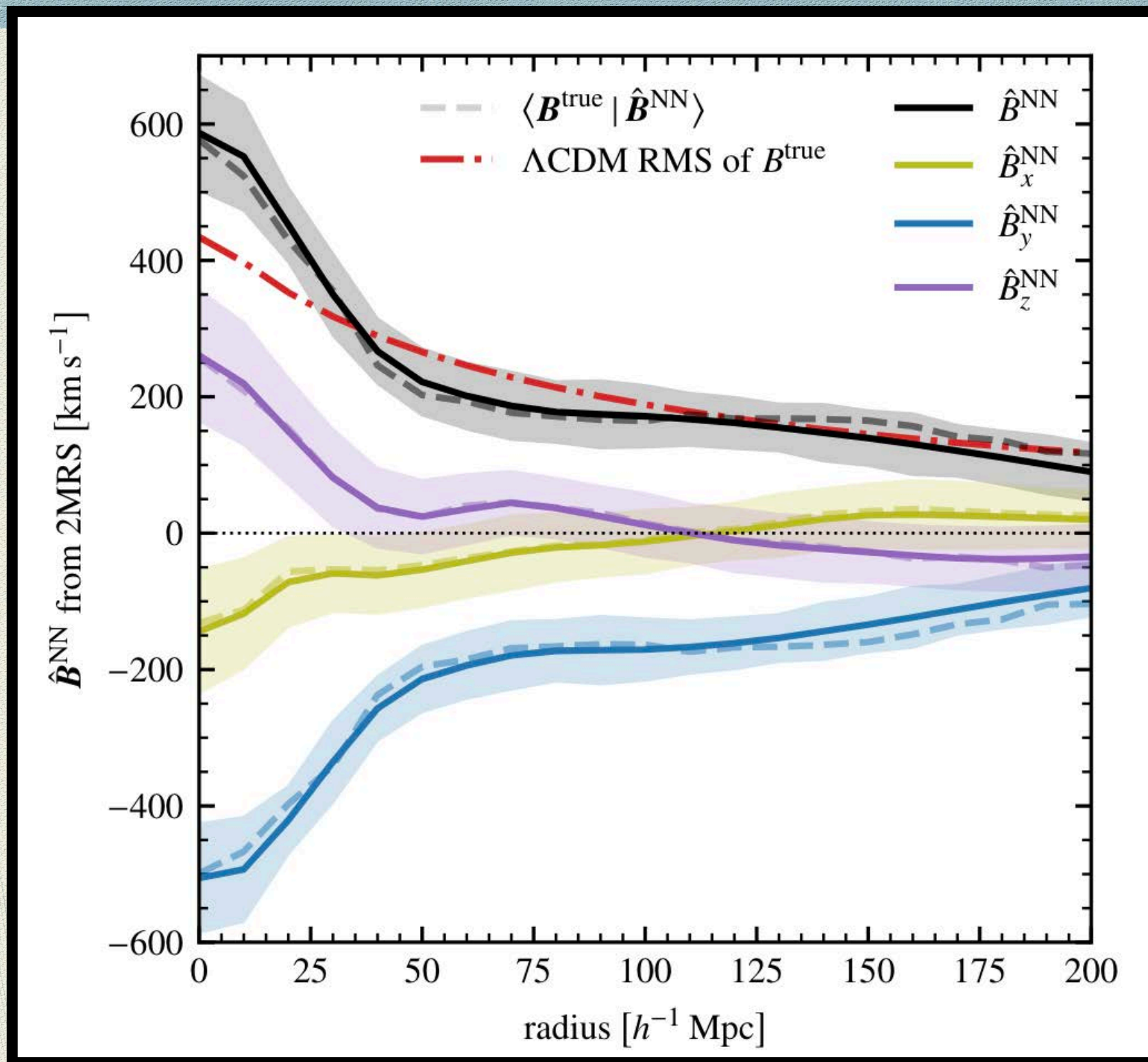
Hydra-Centaurus

Virgo

Norma

Perseus-Pisces

Bulk velocity from NN



Thank you!

